

The bases shall be, from home to 2d base, 42 paces; from 1st to 3d base, equi-distant; and from home to pitcher, not less than 15 paces (gram.)

Long Field.

Long Field.

2000

Short Field.

ASBL

GUIDEBOOK

Catcher.

The game to consist of 21 counts or aces; but, at the conclusion, an equal number of hands must be played—that is, the last to go in at the count of the game shall have the last innings, the total score to decide.

The ball must be pitched, not thrown or jerked, for the bat. If the ball is knocked outside and behind the range of the first or third base, it shall not count the striker an ace, and shall be a foul ball. If the ball is caught by the pitcher, and the last one caught is a foul ball, it shall not count the striker an ace, and shall be a foul ball.

TABLE OF CONTENTS

THE ASBL MYTHICAL STORY	3
THE ASBL REAL STORY	4
TEAM INFORMATION	5
<i>ATLANTIC DIVISION</i>	<i>5</i>
<i>CENTRAL DIVISION</i>	<i>6</i>
<i>MIDWEST DIVISION</i>	<i>7</i>
<i>PACIFIC DIVISION</i>	<i>8</i>
LEAGUE OPERATIONS	9
<i>PITCHING SHEETS(PS)</i>	<i>10</i>
<i>COMPUTER MANAGERS(CM)</i>	<i>10</i>
<i>DEFAULT CM</i>	<i>10</i>
<i>WEEKLY CM</i>	<i>11</i>
ASBL RULES	12
<i>LEAGUE PLAY</i>	<i>12</i>
<i>PLAYER UTILIZATION & ELIGIBILITY</i>	<i>12</i>
<i>INJURIES</i>	<i>12</i>
<i>ROSTERS</i>	<i>14</i>
<i>FREE AGENTS</i>	<i>14</i>
<i>TRADES</i>	<i>14</i>
<i>BALLPARKS</i>	<i>15</i>
<i>POST SEASON</i>	<i>15</i>
<i>DRAFT & PLAYER PROTECTION</i>	<i>17</i>
<i>FRANCHISE</i>	<i>18</i>
<i>MISCELLANEOUS</i>	<i>18</i>
OWNER PROFILES	20
TEAM SEASON RECORDS	21
POSITION PLAYER SEASON RECORDS	24
PITCHER SEASON RECORDS	25
2000 EL SCHEDULE	26
2000 WL SCHEDULE	29
!TOOLS OF THE TRADE!	32

The ASBL Mythical Story

In the Spring of 1995 many people in cities across the United States walked the streets as if the gloomy temper of winter had not ceased. An estranged visitor to our country would of been puzzled to see such an attitude in people at a time of the year when life is anew. After all, the signs of Spring were all there: sunshine, blossoming flowers, lustrous rainbows, glistening grass at the ballpark, the smell of hot dogs at the ballpark, the crack of the...Oh no! There was no crack of the bat at the ballpark; no snapping sound of the ball hitting a catchers mitt at 90 mph; no dust kicking up from a hustling slide at third...

THERE WAS NO BASEBALL!

Major League players had gone on strike. Fans everywhere had lost hope with the game that had fused itself with the identity of the American people: no longer could the people look to baseball for their mythical heros.

But on one Spring day at Wrigley Field, when the sun was out, there loomed amongst the white puffy clouds an ominous gray cloud, which hovered incessantly over the ballpark. And as the gray cloud casted its shadow over Wrigley, it releasd a mysterious clairvoyant message that reached the minds of all Major League ballplayers throughout the country, alluring them to come to the ballpark.. And by the end of the day all ballplayers arrived

And as they stared up at the grey cloud with wonderment in their eyes, the cloud started to take a form...the form of a face...the face of a man...a man known as...



ABNER DOUBLEDAY!

He released his wrath at the players by telling them how disappointed he was that the game he had created had turned into a viscous game of greed. But he forgave the players, and promised to give them one more chance. He made a covenant with them. The covenant of...

A BASEBALL LEAGUE NAMED THE ASBL!

A league that will play the game as it is meant to be played. No lock outs, no fat cats, no high ticket prices, no luses batting .220 and getting paid 4 million dollars. No, this league will have players who hustle to first on routine ground outs and aren't afraid

to slide and dive and get a little dirty or confront a wall or a husky catcher at full speed. These players will play baseball. And with their eagerness to play, shining bright for all to see, Americans will restore their faith in the one and only national pastime...BASEBALL!

The ASBL *Real Story*

Just like baseball has a real origins story hidden behind the Abner Doubleday myth, so too does the ASBL. In late spring of 1995, when the popularity of major league baseball was at an all-time low due to the strike that left a 1994 season unfinished, James Riquelme set out to start a simulated baseball league using the Strat-o-matic computer game. At the time Strat-o-matic was a fairly new toy for him. He had tried other simulated baseball games before, but none of them fulfilled his desires of playing a realistic computer baseball game. On a late night in a game's message board on AOL James made his discovery of the Strat-o-matic baseball game. He describes his discovery as a "finding of lost treasure." He goes on to say, "In those days—well even now—there were really no sophisticated simulated baseball games for the Mac. The games that were out there were either simple shareware versions or commercial games that no longer were making upgrades for the Mac."

So after playing solitaire with his newfound toy James set out to play in a league. But there was a problem: there were no leagues out there for Macintosh Strat-o-matic users. He soon realized that if he wanted to be in a league using Strat he would have to start one up himself. And that's exactly what he did. He sent emails out and posted advertisements on message boards looking for Mac Strat-o-matic users. And within a few weeks he had 20 members in his league. However not all of them were Mac users; there were two or three PC users, but the league still stated it was a Strat league for Mac users (currently the league is about 50/50 when it comes to Mac/Window users and is no longer "just a Mac user" league.)

It was a bumpy road at first. Rules, procedures and a start-up draft had to be put together before the season could start. For James it was very tough. This is what he says about that time in his life, "Man, when I started up the league I was very reluctant at being in charge. At the time things weren't going too well in my life, and hell, it was about to get worse with the car accident. But I so badly wanted to be in a league that I kept with it."

The league made it through the draft and a few months of the season. It was during these first few weeks of the season that I joined the league as new owner of the Vermont Hurricanes. I discovered the league by reading about it in the AOL Mac game sports message boards. Back then much of the league information, stats, and trade talks took place via the message board. When I found out that the league was tailored for Mac users I wrote several emails to James begging him to let me be in the league. When the first opening came around he sent me an invite to which I immediately accepted.

But not long after I joined tragedy struck. James was in a near-death car accident that left him in a coma for over a month. For much of the time that James was in a coma the league did not know about it. Most everyone, including myself, thought the league was dead. Many members left the league, but a few of us hung around hoping for James to return. A brave attempt by Jon Bricker to get the league going again was made. But he didn't really have the time to keep the league running consistently. Finally after learning what happened to James, sometime in January of '96, I took it upon myself to get the league up and running again. I replaced the owners who left with new ones and played out the 1995 season in auto mode on the computer. We managed to get the playoffs done in time to get ready for the 1996 draft. And ever since then I've been the commissioner of the ASBL.

I'm glad to say that James has returned to the league since his car accident as owner of the Portland Lumberjacks, the same team he had when he left. He still is in constant therapy for his back, but he still manages to be a major contributor to the ASBL. Last season he ran all EL games and he's in charge of creating the page layout for the guidebooks and newsletters.

So there it is, the real story of how the ASBL got started. In some ways this story may be stranger than the mythical one. How the league survived its tumultuous start to become what it is today is truly incredible—a feat that never could have happened without the significant contributions of many. I truly feel that as long as this league adapts to new technologies and remains focused on having fun, it will be around for many years to come.



Alexander Joe Cartwright, the true inventor of American baseball

TEAM INFORMATION

Atlantic Division

Miami Glades(MIA)

Owner: Matt Besser(BesMan84@aol.com)

Stadium: Everglades Park (BP ratings based on Ewing M. Kauffman Stadium in Kansas city)

Franchise History: 1995 Record 85-77(2nd place, wildcard as Wisconsin in Central)

1996 Record 56-106(5th place as Wisconsin in Central)

1997 Record 77-85(3rd place in Central)

1998 Record 68-74(4th place)

1999 Record 85-77(4th place)

New York Knights(NYC)

Owner: Sean Ward(SWard@aol.com)

Stadium: Camelot(BP ratings based on the Skydome in Toronto)

Franchise History 1995 Record 82-80(3rd place, as Boston Knights)

1996 Record 78-84(4th place)

1997 Record 92-70(1st place)

1998 Record 80-82(2nd place)

1999 Record 90-72(2nd place)

Providence Grays(PRO)

Owner:Mark J. D'Agostino (MJDAGO@aol.com)

Stadium: Grays Field (BP ratings based on Fenway in Boston)

Franchise History: 1995 Record 69-93(5th place in the Central as Cincinnati)

1996 Record 64-98(5th place)

1997 Record 76-86(4th place)

1998 Record 74-88(3rd place)

1999 Record 97-65(1st place)

Richmond Rampage(RIC)

Owner:Jim Ritter(ritter4@home.com or JimR2@aol.com)

Stadium: The Diamond(BP ratings based on The Ballpark in Arlington in Texas)

Franchise history: 1995 Record 91-71(2nd place, wildcard, as Harrisburg Harriers)

1996 Record 83-79(3rd place, as Harrisburg Harriers)

1997 Record 84-79(2nd place, wildcard team)

1998 Record 67-95(5th place)

1999 Record 75-87(5th place)

Washington Monuments(WAS)

Owner: Brad Biggs(TDRiggins@aol.com) and

Brian Biggs (redbeardy@hotmail.com {AOL screenname Biggstwo})

Stadium: RFK Stadium (BP ratings based on Cinergy Field in Cincinnati)

Franchise History: 1995 Record 69-93(5th place as Baltimore)

1996 Record 86-76(2nd place,wildcard as Baltimore)

1997 Record 78-84(3rd place as Baltimore)

1998 Record 102-60(1st place & ASBL Champs)

1999 Record 89-73(3rd place)

Portsmouth Pride(POM)

Owner: Jason Christopher (Spikes 19@aol.com) & Jason Mulford (Maddogg765@aol.com)

Stadium: Pelican Stadium (BP ratings based on Bank One Ballpark in Arizona)

1999 Record 44-118(6th place)

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TEAM INFORMATION

CENTRAL DIVISION

Angelina Penguins (ANG)

Owner: Michael Bader(BaderJDCPA@aol.com)

Stadium: The Hatchery (BP rating based on Dodger Stadium in Los Angeles)

Franchise History: 1995 Record 76-86 (4th place)

1996 Record 79-83 (3rd place as Memphis Blues)

1997 Record 74-88 (5th place as Memphis Blues)

1998 Record 73-89 (5th place as Memphis Blues)

1999 Record 89-73 (3rd place)

Chicago Clicks(CHE)

Owner: Duane McNeil(Drayno@aol.com)

Stadium: Nacho's Paradise (BP rating based on Wrigley Field in Chicago)

Franchise History: 1995 Record 79-83(3rd place)

1996 Record 103-59(1st place)

1997 Record 76-86(4th place)

1998:Record 75-87(4th place)

1999 Record 95-67(2nd place, wildcard)

Cleveland Commodores(CLE)

Owner: Eddie Inlow & Gary Wattson(Sportman 1@aol.com & GR ONE@aol.com)

Stadium: Rutgers Stadium(BP rating based on Yankee Stadium in New York)

Franchise History: 1995 Record 101-61(1st pl NewEngDiv & ASBL Champs as NYC Marauders)

1996 Record 77-85(4th place)

1997 Record 92-70(2nd place, wildcard)

1998:Record 103-59(1st place)

1999 Record 101-61(1st place & ASBL Champs)

Knoxville Smokies(KNO)

Owner: Matt Kingsbury(LawsonBoy@aol.com)

Stadium: Kings Stadium(BP rating based on the Kingdom & Safeco in Seattle)

Franchise History: 1995 Record 71-91(4th pl in NewEng Div as Vermont Green Mtn Boys)

1996 Record 98-64(1st pl in NewEngDiv & ASBL Champs as Vermont)

1997 Record 66-96(5th place in New England as Vermont)

1998 Record 86-76 (2nd place, wildcard)

1999 Record 62-100(5th place)

Missouri Mules(MIS)

Owner: Sal Tesoro (STesoro@aol.com)

Stadium: Gorman Thomas Memorial Stadium.(BP rating based on Busch Stadium in St. Louis)

Franchise History: 1995 Record 87-75(1st place as Detroit Demolition)

1996 Record 86-76(2nd place, wildcard)

1997 Record 95-67(1st place & EL Champions)

1998 Record 92-80(3rd place, wildcard)

1999 Record 93-69(3rd place, wildcard)

Wichita Shockers(WIC)

Owner: Luke Rodriguez(ICTRedwing@aol.com)

Stadium:Roberto Clemente Memorial Stadium(BP rating based on Tiger Stadium in Detroit)

1999 Record 52-110(6th place)

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TEAM INFORMATION

MIDWEST DIVISION

Albuquerque Diablos(ALB)

Owner: Jim Ballek(JimBallek@aol.com)

Stadium: Cimarron Park(BP rating based on 3 Com Park at San Francisco)

Franchise History: 1995 Record 76-86(4th place)

1996 Record 88-74(2nd place,wildcard)

1997 Record 96-66(1st place)

1998 Record 78-84(3rd place)

1999 Record 83-79(3rd place)

Chicago Stallions(CHW)

Owner:Bob Refeld (RREFELDJR@aol.com)

Stadium: Chicago Players Stadium(BP rating based on the Astrodome in Houston)

Franchise History: 1995 Record 78-84 (3rd place)

1996 Record 57-105(5th place)

1997 Record 81-81(5th place)

1998 Record 89-73(1st place)

1999 Record 79-83(4th place)

Dallas Possums(DAL)

Owner: Eric Kinder (EKinder337@aol.com)

Stadium: Harold F. Ramis Memorial Pk.(BP rating based on Camden Yardsin Baltimore)

Franchise History 1995 Record 83-79(2nd place,Wildcard)

1996 Record 81-81(4th place)

1997 Record 89-73(4th place)

1998 Record 54-108(5th place)

1999 Record 68-94(6th place)

Denver Express(DEN)

Owner:Brad Boland (Cubuffs1@aol.com)

Stadium:Homer Heaven(BP rating based on Coors Field in Colorado)

1999 Record 71-91(5th place)

Nebraska Farmers(NEB)

Owner: Tom Ritter(RamblinT@aol.com)

Stadium:The Farm(BP rating based on Ted Turner Field in Atlanta)

Franchise History: 1995 Record 84-78(1st place)

1996 Record 90-72(1st place)

1997 Record 90-72(3rd place, wildcard)

1998 Record 80-82(2nd place)

1999 Record 96-66(1st place)

New Orleans Vampires(NEO)

Owner: Jon Bricker(bricker@ameritech.net {AOL screenname JeBrick1})

Stadium: Nancy Collins Memorial(BP rating based on Jacobs Field in Cleveland)

Franchise History: 1995 Record 76-86(4th place)

1996 Record:87-75(3rd place)

1997 Record 90-72(2nd place, wildcard)

1998 Record 75-87(4th place)

1999 Record 92-70(2nd place)

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TEAM INFORMATION

Pacific Division

Medicine Hat Full Metal Jackets(MED)

Owner:James Wilson(Oogabo0@aol.com)

Stadium:The Penthouse(BP rating based on Olympic Stadium in Montreal)

1999 Record 59-103(4th place as Boise Bimbos)

Portland Lumberjacks(POR)

Owner: James Riquelme (Jhriquelme@surf.free.com {AOL screenname Jaime1564})

Stadium: Waterfront Stadium(BP rating based on Edison Field in Anaheim)

Franchise History: 1995 Record 89-73(2nd place)

1996 Record 107-55(1st place, WL Champs)

1997 Record 93-69(1st place & ASBL Champs)

1998 Record 111-51(1st place & WL Champs)

1999 Record 105-57(2nd place, wildcard)

Montana Blackwolves(MON)

Owner:Jon Bortz(Blkwolves1@aol.com)

Stadium: Wolf Den (BP rating based on Veterans Stadium in Philadelphia)

Franchise History: 1995 Record 67-95 (5th place as Sacramento)

1996 Record 102-60(2nd place, wildcard as Sacramento)

1997 Record 73-89(3rd place as Sacramento)

1998 Record 86-76(3rd place as Vancouver, wildcard)

1999 Record 56-106(5th place)

Roswell Aliens(ROS)

Owner: Phil Taylor(dartr180@donet.com or ptaylor@gemcity.com {AOL Screenname DartR180})

Stadium: Stonhenge Stadium(BP rating based on County Stadium in Milwaukee)

Franchise History: 1995 Record 74-88 (4th place as Las Vegas)

1996 Record 47-115(5th place as Las Vegas)

1997 Record 54-108(5th place as Las Vegas)

1998 Record 71-91(4th place)

1999 Record 108-54(1st place)

San Diego Clippers(SDI)

Owner:Jason Hoagland(Raw Yason@aol.com)

Stadium: Jack Murphy Stadium(BP rating based on Qualcomm Stadium in San Diego)

Franchise History: 1995 Record 95-67(1st place as San Diego Beach Bums)

1996 Record 78-84(3rd place as Honolulu)

1997 Record 58-104(4th place)

1998 Record 70-92 (5th place)

1999 Record 55-107(6th place)

San Jose Stalkers(SJO)

Owner: Dave Kostow(DK666@aol.com)

Stadium: Pokeys Porn Emporium(BP rating based on Shea Stadium)

Franchise History: 1995 Record 88-74(3rd place, WL Champions)

1996 Record 73-89(4th place)

1997 Record 86-76(2nd place)

1998 Record 96-66(2nd place, wildcard)

1999 Record 100-62(3rd place, wildcard & WL Champs)

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LEAGUE OPERATIONS

- The regular season is comprised of all 12 teams from each league playing 162 games. The Western League(WL) teams will never play the Eastern League(EL) teams during the regular season
- An ASBL actual week will consist of each team playing six games. The six games will include two 3-game series or a 4-game and 2 game series.
- One simulated day off will be granted at the end of every ASBL week(every six games). Owners will always receive player stats after the days off have been granted.
- For the 1999 ASBL season all players stats are multiplied by 1.3, which will reflect the maximum appearances a player can make in a regular season.(On player utilization rules, please see rule 1a in the rules chapter)
- All games will be run with the following options: **Under rules**--main rules at maximum level; BP, weather & clutch effects on; super advanced steal system, super advanced strategy charts, use miscellaneous rules, use closer rules, use injuries, use SADV fatigue rules, allow GBA on pitcher cards, improve statistical accuracy, bunt for base hit, improve out distribution, improve baserunning realism, home field advantage, starting pitcher clutch, more baserunning decisions, doubles/triples options. **Under lineups and useage**--lineups in manual mode; ignore overuseage; SuperHal.
- All games will be run by impartial gameunners and manged by the computer.
- Playoff games will be played online live

•ASBL Actual Week Schedule

Monday,	11:59 p.m. est: Pitching sheet due
Tuesday	9:00 a.m. est: Announcement on starting pitchers for the week released
Wednesday,	11:59 p.m.est: Weekly CS due
Saturday,	11:59 p.m. est: Games turned in by Game runners
Sunday,	11:59 p.m est : Stats will be released

Deadlines will be strictly enforced.

LEAGUE OPERATIONS

Continued

PITCHING SHEETS(PS)

On each Monday by 11:59 PM EST an optional pitching sheet (PS) from each owner will be due. The PS will be done by e-mail and contain the starting pitchers for each game played in the week. If a PS isn't turned in for the week the default managers rotation will be referred to. To the right is an example of what a PS might look like.

Include in the subject of the PS email your team name and the current week number of the season (i.e., Knoxville's Wk1 PS). Once it is completed send it to the people in charge of your league's PS and the commissioner.

COMPUTER MANAGERS(CM)

The following sections will cover the computer manager (CM) system used in the ASBL. The ASBL provides owners with many options on how to set up their CM from week to week. Hopefully after a while you'll find the option that is best for you and your team.

DEFAULT CM

A default setting for a team's CM will be used whenever a team doesn't send in their weekly CM. The default CM setting should include pre-set lineups versus left handers and right handers (make the #1 preset vs LH and the #2 preset vs RH), pitching rotation, twenty-five active player roster, substitutes, manager tendencies, SuperHal settings, and player settings. If you want you can include in your preset lineups a lineup vs reverse right handers and left handers(see sidenote 1 to see what a reverse RH and LH are and see graphic A to see an example of a preset lineup that contains reverse RH and LH lineups) The following is an example on how to send a default CM.

- After setting your default CM to your liking, under the team menu select export computer manager as shown in graphic B to the right.
- A window will now appear prompting you to enter a password, as shown in Graphic C to the right. Leave it at 0 to enter no password and click ok.
- Now you will be asked to save your file. You should save it as your city's team abbreviation and the abbreviation def for default with the suffix of mgr at the end, as shown in graphic D to the right.
- Then attach the file to email. The subject of your email should include your team's city name or abbreviation followed by the words default CM, as in the following Knoxville example: KNO Default CM.
- Then send it to the commissioner, which is currently me at LawsonBoy@aol.com, and you're all done.

Throughout the season you can change your default CM as many times as you like. When new players are acquired the commissioner will make changes to your default CM. These changes will remain until a new default CM is turned in.

Kno Wk# 1PS.

Series one/Vs ANG

Gm 1: J Suppan
Gm 2: Jason Schmidt
Gm 3: L Hawkins

Series two/Vs CLE

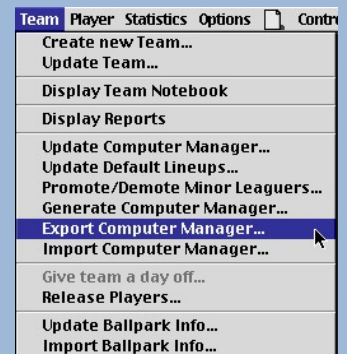
Gm 1: J Haynes
Gm 2: Justin Thompson*
(include an asterick to indicate pitcher is a lefty)
Gm 3: Jason Schmidt

→SIDENOTE 1

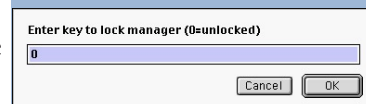
A reverse righthander is a right handed pitcher who does better vs left handed hitters; a reverse lefthander is a left handed pitcher who does better vs right handed hitters.

1-vs.left 1R-9L
2-vs.right 1L-3R
3-vs right 2L-9L
4-vs right 4R+
5-vs left 2R-9R

GRAPHIC A



GRAPHIC B



GRAPHIC C



GRAPHIC D

LEAGUE OPERATIONS

Continued

WEEKLY CM

Weekly CMs are turned in each Wednesday by 11:59 PM EST. for owners who want to tailor their CMs to matchup against specific opponents. Each week owners have three choices they can make regarding CMs: The first is turn in two CMs, one for each of the two series played; the second is turn in one CM for both series played; and the third is don't turn in any weekly CM and let the default CM manage. All three choices are perfectly acceptable.

Option #1: Turing in two CMs, one for each series. The main benefit of turning in two CMs is the following: lineups can be different for all 6 games. In so doing you would name each preset lineup by what number game it is in the week, just as graphic A1 shows to the right. The second CM should then have preset lineups for games 4-6. Another benefit is the ability to have more control of who to call up. Let's say there is a player you want called up from the minors for the first series, but you want him back in the minors for the second series. Turning in two CMs would be the only way you could do this. And lastly, you can change manager tendencies, substitutes and player settings for each series with two CMs.

The way you would turn in two weekly CMs is the following. After setting your CM for your first series, export your CM, just as you would do your default CM, but when asked what to save it as, save it as your team's city abbreviations, Ser1 for series 1, and the mgr suffix. So for example Knoxville would save their series 1 CM as KNOSer1.mgr. Next go and make changes to your CM for series two. Do the same thing you would do for series one, but call it Ser2 instead. So for example Knoxville would name their series 2 CM, KNOSer2.mgr. Then place both files in a folder with your team's city abbreviation and the week number (i.e. Knoxville in week one Knoxville would name their folder, KNOWk1). Then attach the folder to email and name your email by your team's city abbreviations and the words weekly CM (i.e., Knoxville would name their email KNO Weekly CM). Then send it to the commissioner. *For Window users, zipping your attached files is fine; I have no problems decompressing zipped files.*

Option #2: Turning in one CM for both series This CM would cover both series. You may not have as many options as you do when sending in two CMs, but you can still have up to five preset lineups. So let's say that one week a team wants to keep manager settings and minor league players the same for both series, but have five different lineups they want to use. Having five different lineups means that two games will share the same preset lineup. To save yourself from going through the extra work of sending in two CMs, just use one preset lineup to cover both games. So let's say it's games 2 and 6 that will have the same lineup. Your preset lineup for the week would look like graphic B1 to the right.

Or let's say an owner wanted to use a vs lefty, vs righty lineup for most of his games except for one. He could have a preset lineup vs lefty and vs righty and one preset for the game the lineup is different. As shown in graphic C1 to the right. Or lastly, it's perfectly alright for an owner to send in one CM with just a vs. lefty, vs righty or reverse RH/LH lineups as well.

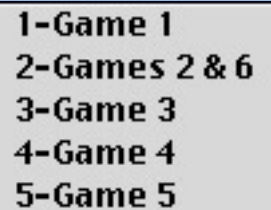
The way you would turn in one weekly CM is the following. After you have changed your CM for the week, export the CM and save it as your team's city abbreviation, the week it is, and the mgr suffix at the end (i.e., Knoxville in week one would save it as KNOWk1.mgr). Then attach it to email and name your email after your team's city abbreviation and the words weekly CM, as mentioned in option 1. Then send it to the commissioner

Option #3: Don't send in a weekly CM and let your default CM manage. This is a great option to use when you plan to be away for any long period of time or your just to busy to work on a weekly CM. How to setup and send a default CM is covered on the previous page.



1-Game 1
2-Game 2
3-Game 3
4-Unused
5-Unused

GRAPHIC A1



1-Game 1
2-Games 2 & 6
3-Game 3
4-Game 4
5-Game 5

GRAPHIC B1



1-Vs Left
2-Vs Right
3-Game 3
4-Unused
5-Unused

GRAPHIC C1

✓ ASBL RULES

LEAGUE PLAY

1: The American Strat-O-Matic Baseball League will always use the latest version of Strat-o-matic. It is mandatory that all league members have the most current version in order to be in the league. CDROM Version 5 is the version you must have to play in the year 2000

2: The DH will only exist in the Eastern League.

PLAYER UTILIZATION & ELIGIBILITY

1a: Maximum Utilization— There will be a 130% utilization restriction on each player, which will be adjusted into the players stats when you receive your official Strat-o-matic rosters. Once a player has reached his maximum appearance during a regular season he must be deactivated for the remainder of the regular season. Appearances for batters are based on plate appearances (AB+BB); appearances for pitchers are based on innings pitched.

2a: Minimum Rule—For a player to be eligible to play in the ASBL he must meet the following requirements:

- Position Players with at least 40 actual Major League plate appearances (which equal 52 plate appearances after 130% usage adjustment).
- Starting Pitchers with at least 35 actual Major League innings pitched (which equal 45 innings pitched after 130% usage adjustment).
- Relief Pitchers with at least 20 actual Major League innings pitched (which equal 26 innings pitched after 130% usage adjustment)

Those pitchers designated Starter/Reliever must have more than 35 actual Major League innings pitched (45 innings pitched after 130% usage adjustments) to qualify as a starter, but if they have over 20 actual Major League innings pitched (26 innings pitched after 130% usage adjustments) they can relieve. . A team can still draft players who don't meet these requirements they just will not be allowed to play in the season.

3a: In the regular season players cannot start at positions they are not defensively rated for, unless there is no one else available to play the position. Outfielders are the exception to the rule. They are allowed to swap positions amongst the outfield only. The Strat-o-matic adjustment ratings for outfielders will be used to determine ratings for out-of-position outfielders* (See sidenote 1 for how SOM adjusts defensive ratings for out of position outfielders) . Note, since the league is computer managed during the regular season, it is beyond the control of the owner if during a game the computer decides to substitute in at a position a non-rated player, therefore the owner will not be held accountable.

INJURIES

1b: The league will use Strat-o-matic's Basic Injury rule to determine when a player is injured however the result of the injury will be converted by using the ASBL Injury Conversion Chart. All injury results that occur during a week will be noted by the game-runner but then erased immediately after the games the injuries occurred, allowing the injured players to continue to play until the end of the week. At the end of the week all injury results will be reported to the commissioner and he will then refer to the ASBL Injury Conversion Chart to determine the length of a player's injury; all injuries will then begin at the start of the new week. There will be a maximum amount of days a player can be injured during the regular season. Once a player has reached his maximum amount

→ *SIDENOTE 1*
Outfield Out Of Position Ratings Adjustment:
LF to RF: +1
LF to CF:+2
RF to LF: no effect
RF to CF: +1
CF to RF or LF: no effect

ASBL RULES

continued

of injuries for a regular season, the commissioner will edit the player's card by erasing all injury chances, hence making it impossible the player will be injured again during the regular season *(see sidenote 2 on why a pitcher's card can't be edited for injuries and how SOM determines injury to pitchers). A player's converted injury result and maximum amount of injured days in the regular season is determined by a player's injury status. A player's injury status can be the following: Ironman, Rarely, Sometimes, Prone, Brittle, Very Brittle and Timebomb. You can view a batter's injury status by double clicking on a player in the manager's window of the Strat-o-matic game. Since Strat-o-matic does not apply injury statuses to pitchers, a pitcher's injury status will be determined by reviewing all pitchers' injuries the previous Major League season and then applying an injury status accordingly. A list of each pitcher's injury status will be released prior to the start of the preseason. Below is the ASBL injury conversion chart:

PLAYER'S INJURY STATUS	STRAT-O-MATIC'S BASIC INJURY RESULTS	CONVERSION OF STRAT-O-MATIC'S BASIC INJURY RESULTS	MAXIMUM AMOUNT OF DAYS OR OCCURRENCES A PLAYER CAN BE INJURED* (please see sidenote 3 on what an occurrence is)
Iron-man	Cannot be injured	Cannot be injured	Cannot be injured
Rarely	1 day	0 days and does count as an occurrence	7 days (1 week) or 1 occurrence
"	2-3 days	4 days or first series of the week* (please see sidenote 4 on next pg)	" " "
"	4-15 days	7 days (1 week)	" " "
Sometimes	1 day	4 days or first series of the week	21 days (3 weeks) or 3 occurrences
"	2-4 days	7 days (1 week)	" " "
"	5-8 days	14 days (2 weeks)	" " "
"	10-15 days	21 days (3 weeks)	" " "
Prone	1-3 days	7 days (1 week)	42 days (6 weeks) or 4 occurrences
"	4-5 days	14 days (2 weeks)	" " "
"	6-8 days	28 days (4 weeks)	" " "
"	10-15 days	42 days (6 weeks)	" " "
Brittle	1 day	7 days (1 week)	56 days (8 weeks) or 6 occurrences
"	2-3 days	14 days (2 weeks)	" " "
"	4-6 days	28 days (4 weeks)	" " "
"	6-8 days	42 days (6 weeks)	" " "
"	10-15 days	56 days (8 weeks)	" " "
Very Brittle	1 day	7 days (1 week)	Indefinite
"	2 days	14 days (2 weeks)	" " "
"	3-6 days	28 days(4 weeks)	" " "
"	7-8 days	42 days(6 weeks)	" " "
"	10-15 days	56 days (8 weeks)	" " "
Timebomb	1-2 days	14 days (2 weeks)	Indefinite
"	3-5 days	28 days (4 weeks)	" " "
"	6-7 days	42 days (6 weeks)	" " "
"	8-15 days	56 days(8 weeks)	" " "

→SIDENOTE 2

A pitcher's card can't be edited for injuries

because injury results do not come from a pitcher's card. Strat-o-matic's basic injury rule determines a pitcher's injury in a non-dh league when an injury result comes off the pitcher's batting card. Strat-o-matic applies different generic batting cards to pitchers, depending on the pitcher's hit ratings. All of these generic cards have the same chances of resulting in an injury. In a DH league the Strat-o-matic Basic Injury Rule determines a pitcher's injury when the DH of the opposing team is at-bat and the dice result in a roll of 6-12

→SIDENOTE 3

An occurrence under the maximum amount of injury column refers to one period that a player is injured. The maximum amount of injury occurrences can result in a player being injured less than the maximum amount of days but never more. Here's an example of a couple of maximum amount injury possibilities to a Sometimes injury status player: A Sometimes injury status player can be injured 21 days or 3 occurrences. So

Sidenote 3 continued on next page

ASBL RULES

continued

ROSTERS

1c: Each team will be limited to an active roster of twenty-five players until the simulated month of September. The active roster can consist of any combination of fielders and up to 15 pitchers. In the simulated month of September all position players and up to 15 pitchers may be activated for the duration of the regular season. Through the simulated months of April to August players can be activated and deactivated as desired, but during these months no team will be allowed to have more than twenty-five players on their active roster. There is a maximum of 40 players per teams (ineligible players included). No team may drop below 30 players at any time.

FREE AGENTS

1d: Owners may acquire free agents during the regular season as long as they don't go over the 40-player maximum (ineligible players included). Free agents are players who weren't picked during the draft. Free agents can't be protected for next season.

2d: Once you drop a player to free agency he acquires free agent status for the remainder of the season and no team can protect him for next season.

3d: Free agent pick-ups will be done on a first comes first serve basis. A 24-hour waiting period will be required before these players can be obtained. In the event there is more than one team who claim the same player within a 24 hour period, a coin toss will determine who will receive the player.

TRADES

1e: Trades can occur at any time during the regular season, except in the simulated months of September and October. No trading can be done during the post season. Trades can occur during the off-season as well.

2e: Any trade must be e-mailed by both members to the ASBL commissioner before it is approved. For trades to go into effect for a given week during the regular season, they must be turned in by Monday night.

3e: During the draft period teams need to announce proposed trades to the commissioner. The commissioner will then review trades for approval. If a trade is approved during the draft period it is the responsibility of the owners to keep track of the trade for the duration of the draft. The commissioner or draft manager will announce a few days prior to the draft a "No Trade Announcement Period." Hence, the commissioner or draft manager will not edit the draft order to accommodate any trades made during the draft period, so it will be up to the owners to be aware of what picks they traded for.

4e: If a free agent player is involved in a trade, it is the responsibility of the owner of the free agent to notify the other owner involved that a free agent is being traded.

5e: The head commissioner reserves the right to veto any trade he determines detrimental to the good of the league.

for maximum amount of injured days we know that if all his injuries equal 21 days he can be injured no more. Now if he's injured 3 occurrences and two of them are for 4 days and one is 7, that would be a total of 15 days, however since it is 3 occurrences he has reached his maximum amount of injuries in a regular season and can be injured no more. Please note that if a player receives an injury that will exceed his amount of maximum injury days, the injury will be reduced so not to exceed his maximum of injured days (i.e., a sometimes injury status player has been hurt for 15 days. He receives an injury result of 15 days, but it is reduced to 6 days so not to exceed his 21-day injury maximum).

→SIDENOTE 4

A 3-day injury can be extended to 4 days if the first series of the week is a 4-game series. 4-game series will be played in the last 10 weeks of the season.

ASBL RULES

continued BALLPARKS

1f: The ASBL uses Major League ballparks that have Strat-o-matic ratings given to ballparks from the previous major-league season played.

2f: There will be no duplicate ballpark ratings in the ASBL (i.e., no two Yankee Stadium ratings, etc).

3f: Ballpark Change Restriction Rule: An owner can only change their ballpark in the following circumstances: One, the owner is new and wasn't involved in deciding their team's current ballpark; two, the ballpark no longer exist (i.e., the ballpark has been renovated or no longer is played in); three, an owner was involved in the duplicate ballpark move of 98 and is allowed one ballpark change within three seasons, in which they'll have priority of choice over ballpark moves done by new owners; four, an owner has played three seasons in the current ballpark and can now request a change. If one of these circumstances apply, the owner can only pick from a ballpark that isn't currently being used in the ASBL.

4f: An owner can name their ballpark as they so desire as long as the commissioner or other league members do not find it offensive.

POST SEASON

1g: Four teams from each league will make the playoffs. Those teams are the two teams that win their division and two wild-card teams. The wild-card spots will be given to the teams with the next best record to the division winners in the league. If teams are involved in a tie to make the playoffs, a tiebreak will be decided by a one game playoff— home team to be decided by a coin toss.

2g: The division winner with the best record will play the last wildcard team, and the division winner with the second best record will play the first wildcard team in the first round playoffs.

3g: There will be a best of five first-round series, with a 2-3 home game format, with the division winner having home advantage. The winners of the first round series will play in a best of seven league championship series, with a 2-3-2 home game format, with the division winner having home advantage, unless both teams are division winners or wildcard teams, in which case the team with the better record will have home field advantage. The winners of the league championship series will play in a best of seven ASBL Championship Series, with a 2-3-2 home game format, with the team with the better record having home field advantage.

4g: The DH rule will only be used in the EL's postseason games and the EL team's home games for the ASBL Championship.

5g: There will be a 10% utilization rule of a player's actual Major League plate appearances and innings pitched during a playoff series. Players who are exception to the rule

ASBL RULES

continued

are batters with 503 actual Major League plate appearances and above, pitchers who have an asterisk on their endurance rating, and the choice of one closer with 50 or more innings pitched. When a player goes over the 10% utilization, they will be removed from the active roster for the remainder of the series.

6g: In the playoffs starters need a minimum of 3 days rest between starts regardless of the tired status determined by Strat-o-matic. The one exception is the following: if a starting pitcher is pulled out in the early innings of a game (early innings being 1st through 4th) because he is being blown out and the Strat-o-matic Advance Point Of Weakness rule determines him to be tired, then and only then the manager can start him again on the day that Strat-o-matic's Super Advanced Starting Pitchers Rest Chart determines him not to be tired. Below is the Super Advanced Starting Pitchers Rest Chart for the first 4 innings:

Previous Outings Innings	Pitcher w/ *	Pitcher w/out *
1	1 day	1 day
2	1 day	2 days
3	2 days	2 days
4	2 days	3 days

Please note that the 1 day rest does not include the day the pitcher made his previous start.

7g: In the playoffs a starter who has no relief endurance ratings can only pitch a maximum of 1 inning in relief per game (an inning consist of 3 outs). The only exception would be is if the pitcher in question is the only pitcher remaining.

8g: Minimum Playoff Usage Rule. A position player under 100 actual Major League plate appearances cannot be in the starting lineup during postseason play. He can only come off the bench as a pinch hitter or defensive replacement. He may only replace a starting player in the lineup after 6 innings of play, or if there is an injury during the game he can replace the injured player at any time, but he still can't start the following games if the injured player is still out, unless he is the only one available as a replacement.

9g: In the playoffs players cannot start or be substituted in at positions they are not defensively rated for, unless there is no one else available to play the position. Outfielders are the exception to the rule. They are allowed to swap positions amongst the outfield only. The Strat-o-matic adjustment ratings for outfielders will be used to determine ratings for out-of-position outfielders(see sidenote 1 on pg 12 for OF adjustemt chart).

10g: Injuries will carry over from regular season play to post season play.

11g: Injuries can occur during post season play. Injuries will be determined by the Strat-o-matic Basic Injury Rule, but the maximum days a player can be injured is 5 days; any injury results larger than that will be reduced to 5 days.

12g: Teams can only have a twenty-five player active roster during post season play. The twenty-five-man roster must be announced before a series begins and cannot be changed

ASBL RULES

continued

during the series; however, it can be changed for the following series, but it still must be 25 players.

13g: All playoff games will be played live online as manager vs. manager games. A playoff series must be played within a 2-week period. If after two weeks the series is not played it will be played as a computer vs. computer game run by an impartial game-runner chosen by the commissioner. If the commissioner or the person in charge of running the playoffs feels that one party is mainly responsible for the inability to complete the series live, the commissioner or playoff manager will make every effort to have the manager who has been available manage his team live, even if it's against a computer managed team.

14g: If a manager of a playoff team cannot manage his games live he can select a replacement manager to manage for him.

15g: At the time of the game any disputes or controversy shall be resolved by the game runner. If one of the owners is not happy with the resolution he can petition the game by sending in a detailed complaint to the commissioner. The commissioner will review the petition and make a judgement. If the petitioner or the petitioner's opposing team manager is not satisfied with the commissioner's judgement he can appeal the judgement and chose to bring his argument to a vote amongst a 3-person panel assigned impartially by the commissioner or a vote amongst the entire league. Prior to making the choice of which entity shall vote the appellant will be informed of the 3 people in the panel. The appeal entity will receive an argument from the appellant and an email from the commissioner stating his reasons for his judgement. The appellant, the commissioner, and the appellant's opposing team manager cannot communicate with the appeal entity while the appeal is in process, unless the appeal entity wishes to ask a question of one of the parties. Also prior to the appeal process, other than sending the appellant's argument and the commissioner's judgement statements, the appellant, commissioner, and the appellant's opposing team manager cannot communicate with the appeal entity.

DRAFT & PLAYER PROTECTION

1h: There will be a twenty-two round draft at the beginning of the season. The draft will be done in two parts, on-line and off-line. In the first three rounds the team with the worst record the previous season will draft first, followed by the team with the second worst record, etc. The winner of the ASBL Championship will pick last. After the first three rounds a serpentine draft order will be in effect for the remainder of the draft.

2h: Owners will be able to protect 13 players for the following season. Players that aren't protected will be released to free agency and included in the draft. Which thirteen players a team will keep will be announced approximately one month before the draft.

3h: All carded players are available for the draft. This includes players who do not have enough appearances to be eligible to play in a game (see rule 2a, Minimum rule, on pg 12 for player eligibility information). Thus any player who made a major league appearance the prior season is eligible in the draft, even if he does not have the minimum amount of appearances to be eligible to play in a game.

ASBL RULES

continued

4h: If a player was not carded for the previous season he is not available in the draft. This includes players who have received cards in the past, but didn't receive cards for the previous season for various reasons—i.e., injured for the year, went to Japan, played in the minors all year, etc.

5h: Non-carded Player Retainment rule. A non-carded player who is on your team's roster from the prior season can be retained as one of your 13 players protected. If a non-carded player is not protected prior to the draft he becomes subject to rule 4h, hence making him unavailable for the draft.

6h: Teams who are short of 35 players at the end of the draft will be involved in compensation rounds until they reach 35 players; the order will be determined by last season's record (worst to best).

7h: Teams that have picked up extra draft picks will have a limit of 40 players on their team. Teams that go over the 40-player roster limit during the draft, but still have draft picks remaining, may still participate in the draft, but they will be required to release to free agency any extra players they have immediately following the conclusion of the draft.

8h: If a GM cannot be available on an on-line draft day, he must supply another owner, the draft manager or commissioner with detailed draft instructions and understand that this system is imperfect and that the owner, draft manager or commissioner is in no way responsible for draft mishaps.

FRANCHISE

1i: A franchise location has to be named after a real city or state in the North American continent

2i: Franchise locations can be moved at an owner's request, but only if the new location will align geographically with the division they are currently in.

3i: If a franchise location move requires a division change, a 70% league approval will be needed.

4i: An owner can name their team as they so desire as long as the commissioner or other league members don't consider it offensive.

MISCELLANEOUS

1j: Common Courtesy Rule: If an owner does not respond to their email in a three week period (this includes email from other owners who may be proposing trades) and/or does not contact the league that they will be gone for a substantial period of time, the commissioner will try to contact him by phone or e-mail, and if there is no response the commissioner has the right to replace him.

ASBL RULES

continued

2j: At no time shall a manager be running more than one team.

3j: All owners should have the intent of trying to win every game. Any owner who is blatantly trying to lose games will be removed from the league.

4j: The ASBL commissioner shall be empowered to act unilaterally in the best interest of the league

5j: New rules, amendments to the rules and other voting league matters shall require a 70% vote approval, with at least half the league members voting. So for example, if a vote result is 10-3 with 7 abstentions, the vote passes. If however the vote is 9-0 with 11 abstentions the vote will not pass

6j: Any league member can make a proposal. If a proposal is voted down, it can be proposed again the next season only if it got at least 40% of the vote the previous season. Otherwise there'll be a waiting period of three seasons before it can come up again.

7j: During the course of the regular season there is a chance game-runners will make mistakes. If you notice a mistake by a game-runner please notify either the commissioner or the game-runner and every effort will be made to address the problem. Game-runner mistakes will never result in the re-running of games.

8j: During the regular season if an owner has a complaint concerning a game or games he can send in his complaint to the commissioner. The commissioner will review the complaint and make a judgement. If the petitioner or the petitioner's opposing team manager is not satisfied with the commissioner's judgement he can appeal the judgement and chose to bring his argument to a vote amongst a 3-person panel assigned impartially by the commissioner, or bring his argument to vote amongst the entire league. Prior to making the choice of which entity shall vote the appellant will be informed of the 3 people in the panel. The appeal entity will receive an argument from the appellant and an email from the commissioner stating his reasons for his judgement. The appellant, the commissioner, and the appellant's opposing team manager cannot communicate with the appeal entity while the appeal is in process, unless the appeal entity wishes to ask a question of one of the parties. Also prior to the appeal process, other than sending the appellant's argument and the commissioner's judgement statements, the appellant, commissioner, and the appellant's opposing team manager cannot communicate with the appeal entity. Please understand a decision will rarely result in replaying a game or series during the course of the regular season because it will severely interrupt the process of how games are run. The commissioner or appeal entity will find other ways to compensate a re-run game appeal if they feel it will severely interrupt the running of the league.

OWNER PROFILES

Washington Monuments

OWNERS Brad Biggs(3rd yr in ASBL)
PHONE
RESIDENTS Chicago,IL, 2 blocks from Wrigley Field
Age 28
EMPLOYMENT Sportswriter
MARITAL STATUS Single
COMPUTER OS Windows
SOM EXPERIENCE 5 yrs
LEAGUE EXPERIENCE 14 years of playing in various leagues
FAVORITE BB TEAMS Cubs & Braves
FAVORITE PLAYERS Pete Schourek
CO-OWNER Brian Biggs(1st yr in ASBL)

New York Knights

OWNER Sean Ward(6th yr in ASBL)
PHONE
RESIDENTS Syracuse, NY
AGE 25
EMPLOYMENT: 3rd yr Law Student
MARITAL STATUS Single
COMPUTER OS Windows 98
SOM EXPERIENCE 6 yrs
LEAGUE EXPERIENCE I've bounced around a couple including the EBA and last year's Yahoo fantasy baseball but I'm now one hundred percent committed to the ASBL as my one true love.
FAVORITE BB TEAMS Yankee fan for as long as my body draws breath.
FAVORITE PLAYERS Andruw Jones

Providence Grays

OWNER Mark D'Agostino(3rd yr in ASBL)
RESIDENTS Bristol, RI
AGE 43
EMPLOYMENT: Operational Manager
MARITAL STATUS Married, happily I may add
COMPUTER OS Windows 98
SOM EXPERIENCE 34 yrs
LEAGUE EXPERIENCE Use to play face-to-face ...10 years. Play by mail 5 years. Currently in the EBA & TABL (along with dk666 and dartr180 ... and others)
FAVORITE BB TEAMS none ... use to like baltimore. Come on this is mercenary ball!
FAVORITE PLAYERS Barry Bonds, Ken Griffey Jr. & Jeff Bagwell
OTHER COMMENTS I like to trade and i'm looking forward to face to face on the internet ... love the competition.

Richmond Rampage

OWNER Jim Ritter(4th yr in ASBL)
PHONE
RESIDENTS Midlothian, VA
AGE 42
EMPLOYMENT Software Systems Engineer
MARITAL STATUS Married w/ 2 kids
COMPUTER OS Mac OS 8.6
SOM EXPERIENCE 33 years
LEAGUE EXPERIENCE 12 years (too many different leagues to list - currently just in ASBL and a league with friends from Apple Computer
FAVORITE BB TEAMS Cubs
FAVORITE PLAYERS Ryne Sandberg & Roberto Clemente

Miami Glades

OWNER Matt Besser(5th yr in the ASBL)
PHONE
RESIDENTS Cleveland & DC
AGE 20
EMPLOYMENT Student
MARITAL STATUS Single
COMPUTER OS Windows 98
SOM EXPERIENCE 5 yrs
LEAGUE EXPERIENCE 5 yrs in ASBL
FAVORITE BB TEAMS Cle Indians
FAVORITE PLAYERS Vizquel & Thome

Knoxville Smokies

OWNER Matt Kingsbury(6th yr in ASBL)
PHONE # (336)766-6805
RESIDENTS Winston-Salem, NC,
AGE 35
EMPLOYMENT Technical Writer
MARITAL STATUS Married
COMPUTER OS Mac OS 8.6
SOM EXPERIENCE 7 yrs
LEAGUE EXPERIENCE 4 yrs in the NASBL (now retired), 3 yrs in the SOB, 5 yrs in the LBA, a ftf league.
FAVORITE BB TEAMS Los Angeles Dodgers.
FAVORITE PLAYERS Steve Garvey
OTHER COMMENTS This year is dedicated to my 7-month old daughter, Alexandria

Chicago Clicks

OWNER Duane McNeil(1st yr in ASBL)
PHONE
RESIDENTS Fremont, CA

AGE 25

EMPLOYMENT: Baseball coach and transcriber
MARITAL STATUS Single
COMPUTER OS Windows 98
SOM EXPERIENCE Brand new
LEAGUE EXPERIENCE DickShot Baseball League expansion owner
FAVORITE BB TEAMS Mets & A's
FAVORITE PLAYERS Tim Hudson, Greg Maddux, Mantle & Lefty O'Doul
OTHER COMMENTS I've been playing baseball for almost 20 years. Played through college and some beyond. I currently play on a semi-pro team that travels to tournaments on the West Coast. Hopefully we will get a big sponser soon and travel throughout the country. I've been coaching for 4 years and currently coaching at varsity level baseball. Future aspirations are after completing my masters in 2 years I'll have enough coaching experience to become a head coach at a small college or JC as well as being a professor.

Cleveland Commodores

OWNER Gary Wattson(5th yr in ASBL)
PHONE
RESIDENTS New York, New York
EMPLOYMENT Film Production
MARITAL STATUS Single
COMPUTER OS Windows 98
SOM EXPERIENCE 5 yrs
LEAGUE EXPERIENCE The ASBL is the only SOM league I have ever been in
FAVORITE BB TEAMS: Yankees
FAVORITE PLAYERS: No Favorites like I use to have but probably Biggio in the NL and Paul O'Neill in the AL
CO-OWNER Eddie Inlow (4th yr in ASBL)
RESIDENTS Gates Mills, Ohio (outside of Cleveland)
COMPUTER OS Windows 98
SOM EXPERIENCE 4 years
FAVORITE BB TEAMS Cubs & Indians
FAVORITE PLAYER: Ryne Sandberg

Angelina Penguins

OWNER Michael Bader(2nd yr in the ASBL)
PHONE
RESIDENTS Anaheim, California
AGE 42
EMPLOYMENT CPA Attorney
MARITAL STATUS Married

Owner Profiles continued on pg 20

OWNER PROFILES *continued*

COMPUTER OS Windows 98
SOM EXPERIENCE Since 1970
LEAGUE EXPERIENCE CABL(1983 - 1989), WCBA(1987 - 1999), ADA (1999 - present), ASBL (1999 - present)
FAVORITE BB TEAMS Red Sox-Dodgers
FAVORITE PLAYERS Yaz, Cey & Koufax
OTHER COMMENTS My favorite part about playing Strat is talking trade and making the playoffs. I realize that it isn't easy to get two managers to make a trade because we want to over value our players and protection limits make pre-draft trades tougher. Let's talk...just e-mail me. Best of luck this season to our good group of managers!

Missouri Mules

OWNER Sal Tesoro (5th year in the ASBL)
PHONE
RESIDENTS Columbia, MO
AGE 37
EMPLOYMENT Pharmacist
MARITAL STATUS Married(3 kids)
COMPUTER OS Mac OS 8.1
SOM EXPERIENCE Since 78
LEAGUE EXPERIENCE Played in leagues throughout high school and college...took a break for a few years....got back into it by joining the ASBL. Besides the ASBL, I belong to the Premier Gamers Strat League. The league is starting its second season and I'm happy to say I am the league's defending champion!
FAVORITE BB TEAMS St. Louis Cardinals
FAVORITE PLAYERS Jeff Bagwell & Stan Musial
OTHER COMMENTS "Beat me if you can....survive if I let you!" - Tazr

Portsmouth Pride

OWNER Jason Christopher (2nd yr in ASBL)
PHONE
RESIDENTS Oakland, CA
AGE 30
EMPLOYMENT Graphic Designer
MARITAL STATUS Unmarried
COMPUTER OS MacOS 8.6.1
SOM EXPERIENCE 2 years
LEAGUE EXPERIENCE This is my 19th year of computer SIM Baseball. Currently commish of Dickshot

Baseball League formerly known as A2BL.
FAVORITE BB TEAMS Oakland Athletics, and despite Tony Larussa i enjoy the Cardinals as well.
FAVORITE PLAYERS Miguel Tejada, Tim Hudson... Willie McGee will be missed.
OTHER COMMENTS Portsmouth in 2000 and years to follow will show how baseball was intended to be played... the Dirty South got somethin' to say!
CO-OWNER Jason Mulford (2nd yr in ASBL)
PHONE
RESIDENTS Centerville, Ohio
AGE 20
EMPLOYMENT None
MARITAL STATUS Not married but not single
COMPUTER OS Windows 98
SOM EXPERIENCE 2nd year
LEAGUE EXPERIENCE This is my 2nd league The other league is CBL. It's an all-time players league so everyone to ever play is available.
FAVORITE BB TEAMS Texas Rangers and Cincinnati Reds
FAVORITE BB PLAYERS Juan Gonzalez, Pudge Rodriguez and Ruben Mateo
OTHER COMMENTS: I'm just an all around swell guy. =) But really, I'm looking forward to my participation in ASBL and can't wait for the fun to get started.

Wichita Shockers

OWNER Lucas Rodriguez (2nd yr in the ASBL)
PHONE
RESIDENTS Wichita, Kansas
AGE 31
EMPLOYMENT 3rd grade Teacher
MARITAL STATUS Single
COMPUTER OS Mac OS 7.6
SOM EXPERIENCE 4 years
LEAGUE EXPERIENCE This is the only league that I have been involved in.
FAVORITE BB TEAMS My favorite team all time is the St. Louis Cardinals. I would say the runner ups are the 84 and 87 Detroit Tiger teams.
FAVORITE PLAYERS My top 2 favorites are Tony Gwynn and Roberto Clemente.

Albuquerque Diablos

OWNER Jim Ballek(6th yr in the

ASBL)
RESIDENTS: San Jose, Ca
AGE 63 (but really only 23 in my mind :-))
EMPLOYMENT Retired but do some free lance video production to stay busy.
MARITAL STATUS Married
COMPUTER OS Mac OS 8.1
SOM EXPERIENCE In ASBL since it started. Also Played SOM since High School.
LEAGUE EXPERIENCE Only ASBL since its inception
FAVORITE BB TEAMS: San Francisco Giants, Oakland A's
FAVORITE BB PLAYERS Larry Walker & Matt Williams

Chicago Stallions

OWNERS Bob Refeld(5th yr in ASBL)
RESIDENTS Omaha, Nebraska
AGE 36
EMPLOYMENT Manager Putt-Putt Golf
MARITAL STATUS Single
COMPUTER OS Windows 95
SOM EXPERIENCE Forever
LEAGUE EXPERIENCE No other leagues other than ASBL
FAVORITE BB TEAMS The Reds
FAVORITE BB PLAYERS Pete 'put me in the hall damnit' Rose
OTHER COMMENTS I Golf... Therefore I am

Dallas Possums

OWNER Eric Kinder(3rd yr in ASBL)
PHONE
RESIDENTS Fort Wayne, IN
AGE 33
EMPLOYMENT Reporter
MARITAL STATUS Married
COMPUTER OS Mac & Windows 98
SOM EXPERIENCE Since college
LEAGUE EXPERIENCE This is my 4th year in the ASBL, 2nd with the Dallas Franchise.
FAVORITE BB TEAMS Cubs. And since I lived in Cleveland for seven years, the Tribe in the AL
FAVORITE BB PLAYERS Sandberg and anyone else on the glorious '84 team.

OWNER PROFILES *continued*

Nebraska Farmers

OWNER Tom Ritter(4th yr in the ASBL)

PHONE

RESIDENTS Schaumburg, IL

AGE 32

EMPLOYMENT Athletic Director for a public agency

MARITAL STATUS Single

COMPUTER OS Mac OS 8

SOM EXPERIENCE this is year #4

LEAGUE EXPERIENCE one Fantasy Baseball Homerun Derby and this league

FAVORITE BB TEAMS Chicago Cubs, it's the ONLY team :)

FAVORITE PLAYERS Current Alex Rodriguez, Mike Mussina, Juan Gonzalez, Sammy Sosa and Darin Erstad; past players Ryne Sandberg and Andre Dawson

New Orleans Vampires

OWNER Jon Bricker(6th yr in ASBL)

PHONE

RESIDENTS Cincinnati(for now.

Might be back in Indianapolis again in a month or 2)

AGE:34

EMPLOYMENT Computer Programmer

MARITAL STATUS Single (working on it)

COMPUTER OS Mac and Linux with Virtual PC lurking

SOM EXPERIENCE 6 years

LEAGUE EXPERIENCE 6 years.

ASBL & EBA

FAVORITE BB TEAMS Red Sox (Long suffering fan)

FAVORITE PLAYERS Carl Yastrzemski ("Yaz")

San Diego Clippers

OWNER Jason Hoagland(3rd yr in the ASBL)

PHONE

RESIDENTS Lovely Highland Hts OH, suburbia of Cleveland

AGE:21

EMPLOYMENT Student

MARITAL STATUS Single

COMPUTER OS Windows 95

SOM EXPERIENCE For many years, since i was a wee little un

LEAGUE EXPERIENCE This is my third year in ASBL, and am also in DBL, a league using SOM

FAVORITE BB TEAMS Cle Indians

FAVORITE PLAYERS Richie Sexson

and Tony Gwynn, with a special write in for Zydrunas Ilgauskas.

OTHER COMMENTS The Clippers are going to trim your bush in 2001! Wait, that came out wrong...

Portland Lumberjacks

OWNER: James Riquelme(4th yr in ASBL)

PHONE

RESIDENTS Los Angeles, CA,

AGE 34

EMPLOYMENT suit salesman.

MARITAL STATUS Single

COMPUTER OS Mac OS 8.6

SOM EXPERIENCE 8 years

LEAGUE EXPERIENCE Just the ASBL

FAVORITE TEAMS Dodgers.

FAVORITE PLAYERS Roberto Clemente.

OTHER COMMENTS Thank God for the ASBL!

Roswell Aliens

OWNER Phil Taylor(3rd yr in the ASBL)

PHONE

RESIDENTS TBeavercreek, OH

AGE: 44

EMPLOYMENT ISO Management Representative

MARITAL STATUS Singularly Married

COMPUTER OS Windows 98

SOM EXPERIENCE 30+

LEAGUE EXPERIENCE About 4 years in Sim leagues - also in EBA, DBL and TABL

FAVORITE BB TEAMS Reds

FAVORITE PLAYERS: Junior is the man - but let's remember Derrick Thomas, Payne Stewart and Bobby Phillips

OTHER COMMENT Without data, it's just another opinion....

Montana Blackwolves

OWNER John Bortz(3rd yr in the ASBL)

RESIDENTS Elmhurst Il.

AGE 41

EMPLOYMENT Manager at Ameritech

MARITAL STATUS Married, 2 children

COMPUTER OS Mac OS 8.5.1

SOM EXPERIENCE 2 years

LEAGUE EXPERIENCE this in my

first league

FAVORITE TEAMS Whitesox

FAVORITE PLAYERS: Dick Allen & Wilber Wood

San Jose Stalkers

OWNER David Kostow (6th yr in ASBL)

PHONE

RESIDENTS Buffalo Grove Il.

AGE: 39

EMPLOYMENT 411 Operator

MARITAL STATUS Single. Thank God

COMPUTER OS Mac OS 8.6

SOM EXPERIENCE 5 YEARS

LEAGUE EXPERIENCE: I'm in the NASBL and EBA

FAVORITE BB TEAMS Cubs

FAVORITE PLAYERS Jamie Navarro

Medicine Hat FMJs

OWNER James Wilson(1st yr in the ASBL)

PHONE

RESIDENTS Beverly, MA(Home) Troy, NY(School)

AGE 18

EMPLOYMENT IT/CS double major at Rensselaer Polytechnic Institute(RPI)

MARITAL STATUS Single

COMPUTER OS Windows 98

SOM EXPERIENCE 1 year(DBL finalist)

LEAGUE EXPERIENCE Sim. Baseball for 1 year(DBL finalist), Sim.

Basketball for 6 years(HBA/HRBL champion, NSBA/Legends finalist)

FAVORITE BB TEAMS Red Sox, Red Sox, and Red Sox.

FAVORITE PLAYERS: Trot Nixon(favorite current), Carlos Quintana(favorite alltime)

Denver Nuggests

OWNER Brad Boland(2nd yr in ASBL)

PHONE

RESIDENTS Aurora, CO

AGE 17

EMPLOYMENT Student

MARITAL STATUS Single

COMPUTER OS Windows 95

SOM EXPERIENCE:1 year

LEAGUE EXPERIENCE 4 years. I've played in the Alltime & EBA

FAVORITE BB TEAMS San Fransisco Giants, Colorado Rockies

FAVORITE PLAYERS Will Clark

TEAM SEASON RECORDS

Records in red were achieved last season

	EL RECORDS	WL RECORDS	ASBL RECORDS
<u>WINS</u>	103 by CHE 96 & CLE 98	111 by POR 98	111 by POR 98
<u>LOSSES</u>	118 by POM 99	115 by LAV 96	118 by POM 99
<u>HOME WINS</u>	55 by WSH 98	61 by POR 97	61 by POR 97
<u>HOME LOSSES</u>	58 by POM 99	54 by LAV 96	58 by POM 99
<u>ROAD WINS</u>	55 by VER 96	53 by SJO 99	55 by VER 96
<u>ROAD LOSSES</u>	60 by POM 99 & WIC 99	61 by LAV 96 & CHW 96	61 by LAV 96 & CHW 96
<u>LONGEST WINNING STREAK</u>	13 by CHE 96	14 by SDI 95	14 by SDI 95
<u>LONGEST LOSING STREAK</u>	13 by POM 99	16 by LAV 96	16 by LAV 96
<u>HIGHEST BATTING AVG</u>	.306 by CHE 96	.300 by POR 96	.306 by CHE 96
<u>LOWEST BATTING AVG</u>	.224 by WIC 99	.227 by LAV 96	.224 by WIC 99
<u>HIGHEST OBA%</u>	.379 by NYC 95	.372 by POR 96	.379 by NYC 95
<u>LOWEST OBA%</u>	.291 by WIC 99	.292 by LAV 96	.291 by WIC 99
<u>HIGHEST SLG%</u>	.486 by WAS 99	.499 by POR 99	.499 by POR 99
<u>LOWEST SLG%</u>	.370 by MA 98	.345 by LAV 96	.345 by LAV 96
<u>HIGHEST AVG RUNS PER GAME</u>	6.32 by CHE 96	6.11 by SDI 95	6.32 by CHE 96
<u>LOWEST AVG RUNS PER GAME</u>	3.83 by RIC 98	3.46 by DAL 98	3.46 by DAL 98
<u>MOST HRs HIT</u>	268 by WAS 99	277 by SDI 95	277 by SDI 95
<u>FEWEST HRs HIT</u>	126 by MA 98	106 by CHW & LAV 96	106 by CHW & LAV 96
<u>MOST STOLEN BASES</u>	231 by NYC 98	220 by DEN 99	231 by NYC 98
<u>FEWEST STOLEN BASES</u>	12 by CHE 95	57 by MON 99 & CHW 99	12 by CHE 95
<u>MOST BB</u>	742 by NYC 95	752 by ALB 96	752 by ALB 96
<u>FEWEST BB</u>	443 by DET 95 & POM 99	415 by NEO 95	415 by NEO 95
<u>MOST DOWN ON STRIKES</u>	1271 by CHE 97	1264 by ROS 98	1271 by CHE 97
<u>FEWEST DOWN ON STRIKES</u>	813 by DET 95	838 by LAV 96	813 by DET 95
<u>MOST GETTING INTO DOUBLE PLAYS</u>	172 by CHE 95	159 by POR 96	172 by CHE 95
<u>FEWEST GETTING INTO DOUBLE PLAYS</u>	96 by WIC 99	81 by NEO 99	81 by NEO 99
<u>HIGHEST ERA</u>	6.62 by WIS 96	5.57 by DEN 99	6.62 by WIS 96
<u>LOWEST ERA</u>	3.35 by CLE 99	3.22 by CHW 98	3.22 by CHW 98
<u>MOST HRs ISSUED</u>	252 by WIS 96	253 by SAC 97	253 by SAC 97
<u>FEWEST HRs ISSUED</u>	143 by MA 97	124 by NEB 99	124 by NEB 99
<u>MOST BB ISSUED</u>	743 by VER 97	662 by LAV 97	743 by VER 97
<u>FEWEST BB ISSUED</u>	435 by NYC 95	425 by SDI 99	425 by SDI 99
<u>MOST STRIKEOUTS THROWN</u>	1441 by CHE 98	1270 by ALB 98	1441 by CHE 98
<u>FEWEST STRIKEOUTS THROWN</u>	810 by WIS 96	861 by HON 96	810 by WIS 96
<u>HIGHEST OPPONENTS BATTING AVG</u>	.318 by WIS 96	.315 by DEN 99	.318 by WIS 96
<u>LOWEST OPPONENTS BATTING AVG</u>	.229 by ANG 99	.234 by ROS 99	.229 by ANG 99
<u>HIGHEST INHERITED RUNNER SCORING AVG</u>	.450 by CLE 96	.411 by DAL 95	.450 by CLE 96
<u>LOWEST INHERITED RUNNER SCORING AVG</u>	.250 by MS 97	.223 by NEB 99	.223 by NEB 99
<u>MOST COMPLETE GAMES</u>	53 by CLE 96	52 by DAL 97	53 by CLE 96
<u>FEWEST COMPLETE GAMES</u>	2 by PRO 98	5 by HON 96	2 by PRO 98
<u>MOST SHUTOUTS THROWN</u>	18 by CLE 99	21 by ROS 99	21 by ROS 99
<u>FEWEST SHUTOUTS THROWN</u>	1 by VER 95	1 by SJO 95	1 by VER 95 & SJO 95
<u>MOST SAVES</u>	59 by NYC 97 & MS 96	58 by NEB 99	59 by NYC 97 & MS 96
<u>FEWEST SAVES</u>	18 by CLE 96	25 by LAV 96	18 by CLE 96
<u>HIGHEST X-FIELDING %</u>	.817 by NYC 99	.795 by NEB 96	.817 by NYC 99
<u>LOWEST X-FIELDING %</u>	.605 by WIS 95	.604 by LAV 96	.604 by LAV 96
<u>MOST ERRORS</u>	184 by CHE 95	149 by LAV 95	184 by CHE 95
<u>FEWEST ERRORS</u>	67 by DET 95	70 by NEB 95	67 by DET 95

POISTION PLAYER SEASON RECORDS

Records in red were achieved last season

	EL RECORDS	WL RECORDS	ASBL RECORDS
BAT AVG	<u>.389 PAUL ONEIL CIN 95</u>	<u>.403 TONY GWYNN HON 96</u>	<u>.403 TONY GWYNN HON 96</u>
AT BATS	<u>714 BRIAN MCRAE WIS 96</u>	<u>698 MIKE CARUSO DEN 99</u>	<u>714 BRIAN MCRAE WIS 96</u>
RUNS SCORED	<u>143 KEVIN MITCHELL WIS 95</u>	<u>156 MARK MCGWIRE POR 99</u>	<u>156 MARK MCGWIRE POR 99</u>
HITS	<u>257 PAUL ONEILL CIN 95</u>	<u>255 TONY GWYNN HON 96</u>	<u>257 PAUL ONEILL 95</u>
DOUBLES	<u>62 CARLOS DELGADO PRO 99</u>	<u>62 CHUCK KNOBLAUCH NEB 95</u>	<u>72 ALBERT BELLE LAV/MEM 96</u>
TRIPLES	<u>18 LANCE JOHNSON BOS 95</u>	<u>18 DELINO DESHIELDS NEO 98</u>	<u>18 LANCE JOHNSON BOS 95 & DELINO DESHIELDS NEO 98</u>
HOMERUNS	<u>71 KEN GRIFFEY JR. WAS 99</u>	<u>78 MARK MCGWIRE POR 99</u>	<u>78 MARK MCGWIRE POR 99</u>
RBI'S	<u>163 SAMMY SOSA PRO 99</u>	<u>176 MIKE PIAZZA POR 96</u>	<u>176 MIKE PIAZZA POR 96</u>
WALKS	<u>149 RICKY HENDERSON VER 97</u>	<u>151 BARRY BONDS CHW 97</u>	<u>151 BARRY BONDS CHW 97</u>
INTENTIONAL BB	<u>26 CRAIG BIGGIO CLE 99</u>	<u>25 ALBERT BELLE POR 99 & DMITRI YOUNG BOI 99</u>	<u>26 CRAIG BIGGIO CLE 99</u>
STRIKEOUTS	<u>200 SAMMY SOSA PRO 98</u>	<u>184 MARK MCGWIRE POR 98</u>	<u>200 SAMMY SOSA PRO 98</u>
HBP	<u>41 MIKE MACFARLANE BOS 95</u>	<u>38 JASON KENDALL CHW 98</u>	<u>41 MIKE MACFARLANE BOS 95</u>
SACRIFICE HITS	<u>31 TONY WOMACK RIC 99</u>	<u>24 WALT WEISS POR 97</u>	<u>31 TONY WOMACK RIC 99</u>
STOLEN BASES	<u>91 KENNY LOFTON CLE 97</u>	<u>76 QUILVIO VERAS ALB 96</u>	<u>91 KENNY LOFTON CLE 97</u>
STOLEN BASES %	<u>.917 TOMGOODWIN CHE 97</u>	<u>.933 REGGIE SANDERS NEO 95</u>	<u>.933 REGGIE SANDERS NEO 95</u>
DOUBLE PLAYS	<u>37 KIRBY PUCKETT CHE 95</u>	<u>30 BERNARD GILKEY SAC 96</u>	<u>37 KIRBY PUCKETT CHE 95</u>
HITTING STREAK	<u>32 TINO MARTINEZ MS 96</u>	<u>31 DERRICK BELL POR 96</u>	<u>32 TINO MARTINEZ MS 96</u>
PINCH HIT BAT AVG	<u>.200 TRENIDAD HUBBARD POM99</u>	<u>.500 LUIS RIVERIA LAV 95</u>	<u>.500 LUIS RIVERIA LAV 95</u>
SLG%	<u>.731 FRANK THOMAS BOS 95</u>	<u>.771 JEFF BAGWELL ALB 95</u>	<u>.773 ALBERT BELLE MEM/LAV 96</u>
OB%	<u>.462 EDGAR MARTINEZ CLE 96</u>	<u>.457 MARKMCGWIRE POR 96</u>	<u>.462 EDGAR MARTINEZ CLE 96</u>
RC/27 OUTS	<u>12.8 FRANK THOMAS BOS 95</u>	<u>14 JEFF BAGWELL ALB 95</u>	<u>14 JEFF BAGWELL ALB 95</u>
TOTAL AVG	<u>1.379 FRANK THOMAS BOS 95</u>	<u>1.440 JEFF BAGWELL ALB 95</u>	<u>1.440 JEFF BAGWELL ALB 95</u>
TOTAL BASES	<u>443 FRANK THOMAS BOS 95</u>	<u>482 JEFF BAGWELL ALB 95</u>	<u>482 JEFF BAGWELL ALB 95</u>
BAT AVG VS LH	<u>.444 ANDRES GALARRAGA WIS 95</u>	<u>.472 MIKE PIAZZA POR 97</u>	<u>.472 MIKE PIAZZA POR 97</u>
HR VS LH	<u>35 KEN GRIFFEY JR. WAS 99</u>	<u>28 JEFF BAGWELL ALB 95</u>	<u>35 KEN GRIFFEY JR. WAS 99</u>
BAT AVG VS RH	<u>.440 PAUL ONEILL CIN 95</u>	<u>.438 TONY GWYNN HON 96</u>	<u>.440 PAUL ONEILL CIN 95</u>
HR VS RH	<u>50 ANDRES GALARRAGA NYC99 & SAMMY SOSA PRO 99</u>	<u>65 MARK MCGWIRE 65 POR 99</u>	<u>65 MARK MCGWIRE 65 POR 99</u>
ERRORS	<u>57 EDGAR MARTINEZ CLE 96</u>	<u>59 TONY FERNANDEZ SAC 95</u>	<u>59 TONY FERNANDEZ SAC 95</u>
OPPONENTS STEALS	<u>154 CHRIS HOILES MA 97</u>	<u>161 SCOTT HATTEBERG ROS 98</u>	<u>161 SCOTT HATTEBERG ROS 98</u>
LOWEST OPP SB%	<u>.343 LENNY WEBSTER NYC</u>	<u>.409 MIKE LIEBERTHAL HON</u>	<u>.343 LENNY WEBSTER NYC</u>

PITCHER SEASON RECORDS

Records in red were achieved last season

EL RECORDS

MOST WINS 29 ROGER CLEMENS CLE 98
MOST LOSSES 24 FRANK RODRIGUEZ VER 97
HIGHEST WIN % .833 CHARLES NAGY NYC 95
LOWEST ERA 2.02 ROGER CLEMENS CLE 98
INNINGS PITCHED 334.1 ROGER CLEMENS CLE 98
TBF 1372 CURT SCHILLING CHE 99
GAMES PITCHED 85 TERRY ADAMS KNO 99
GAMES STARTED 44 CURT SCHILLING CHE 99

COMPLETE GAMES 20 MIKE MUSSINA CLE 96

GAMES FINISHED 59 MARK WOHLERS BAL 96 &
 TREVOR HOFFMAN MA 97
SAVES 47 MARK WOHLERS BAL 96

SAVE% .944 JOHN WETTLAND RIC 98
SHUTOUTS 4 PEDRO MARTINEZ MEM 98,
 ROGER CLEMENS CLE 98 &
 GREG MADDUX NYC 96 &
 JAIME MOYER CLE 99

HITS ALLOWED 346 JAIME NAVARRO MEM 96
RUNS ALLOWED 178 TIMBELCHER MA 96
ER ALLOWED 161 JAIME NAVARRO MEM 96
HR ALLOWED 56 KENNY ROGERS BAL 95 &
 TIMBELCHER CHE 99

WALKS ALLOWED 152 JUAN GUZMAN PRO 99
STRIKEOUTS 361 CURT CHILLING CHE 98
WILD PITCHES 27 DAVID WEST BOS 95

BALKS 10 VANLANDINGHAM CIN 95
LOWEST OPP SB% .429 OMAR OLIVARES MA 98

LOWEST HITS/9 5.95 ROGER CLEMENS CLE 99
96LOWEST BB/9 0.91 GREG MADDUX NYC 97

HIGHEST K/9 11.73 CURT SCHILLING CHE 98
LOWEST HR/9 0.43 ROGER CLEMENS CLE 98
LOWEST OBAVG .187 ROGER CLEMENS CLE 99
LOWEST LH OBAVG .147 CARLOS PEREZ CHE 96
LOWEST RH OBAVG .172 ROLANDO ARROJO NYC 99
RUN SUPPORT 7.61 TIMBELCHER VER 95
IRSC% .100 AL OSUNA CHE 96
SO/BB 6.85 GREG MADDUX NYC 96
HIGHEST PIT BAVG

WL RECORDS

29 ROGER CLEMENS CLE 98
 24 FRANK RODRIGUEZ VER 97
 .833 CHARLES NAGY NYC 95
 2.02 ROGER CLEMENS CLE 98
 334.1 ROGER CLEMENS CLE 98
 1372 CURT SCHILLING CHE 99
 85 TERRY ADAMS KNO 99
 44 CURT SCHILLING CHE 99

 20 MIKE MUSSINA CLE 96

 59 MARK WOHLERS BAL 96 &
 TREVOR HOFFMAN MA 97
 47 MARK WOHLERS BAL 96

 .944 JOHN WETTLAND RIC 98
 4 PEDRO MARTINEZ MEM 98,
 ROGER CLEMENS CLE 98 &
 GREG MADDUX NYC 96 &
 JAIME MOYER CLE 99

 346 JAIME NAVARRO MEM 96
 178 TIMBELCHER MA 96
 161 JAIME NAVARRO MEM 96
 56 KENNY ROGERS BAL 95 &
 TIMBELCHER CHE 99

 152 JUAN GUZMAN PRO 99
 361 CURT CHILLING CHE 98
 27 DAVID WEST BOS 95

 10 VANLANDINGHAM CIN 95
 .429 OMAR OLIVARES MA 98

 5.95 ROGER CLEMENS CLE 99
 0.91 GREG MADDUX NYC 97

 11.73 CURT SCHILLING CHE 98
 0.43 ROGER CLEMENS CLE 98
 .187 ROGER CLEMENS CLE 99
 .147 CARLOS PEREZ CHE 96
 .172 ROLANDO ARROJO NYC 99
 7.61 TIMBELCHER VER 95
 .100 AL OSUNA CHE 96
 6.85 GREG MADDUX NYC 96

ASBL RECORDS

30 KEVIN BROWN SJO 99
 23 PAT RAPP DAL 98
 .867 JOHN SMOLTZ ALB 97
 1.77 RANDY JOHNSON NEO 96
 309.2 KEVIN BROWN SJO 99
 1268 KEVIN BROWN SJO 99
 87 DAN MCELI BOI 99
 44 KEVIN BROWN SJO 97

 20 SHANE REYNOLDS DAL 97

 67 JEFF SHAW POR 98

 47 UGUETH URBINA NEB 99

 .950 R HERNANDEZ SJO 99
 9 RANDY JOHNSON NEO 96

 292 OREL HERSHISER DAL 97
 167 KEN HILL CHW 97
 144 PAT RAPP DAL 98
 48 STEVE TRACHSEL DAL 95

 135 JASON BERE CHW 95
 371 RANDY JOHNSON NEO 98
 19 DARRYL KILE NEB 95,
 J MORRIS LAV 95 &
 JOHN SMOLTZ ALB 96
 11 B ANDERSON NEO 95
 .480 KEVIN TAPANI DEN 99
 JIM ABBOTT NEO 96
 5.44 RANDY JOHNSON NEO 96
 1.04 GREG MADDUX CHW 98 &
 BRETT SABERHAGEN NEB 95
 13.46 RANDY JOHNSON NEO 98
 0.36 AL LEITER NEB 99
 .172 RANDY JOHNSON NEO 96
 .140 RANDY JOHNSON NEO 96
 .155 KEVIN APPIER NEO 96
 6.47 SCOTT ELDRED SDI 95
 .0.88 DAN MCELI BOI 99
 6.86 GREG MADDUX CHW 98
 .346 BRAD WOODAL SDI 99

30 KEVIN BROWN SJO 99
 24 FRANK RODRIGUEZ VER 97
 .867 JOHN SMOLTZ ALB 97
 1.77 RANDY JOHNSON NEO 96
 334.1 ROGER CLEMENS CLE 98
 1372 CURT SCHILLING CHE 99
 88 T MULHOLLAND NEO/WAS 99
 44 KEVIN BROWN SJO 97 &
 CURT SCHILLING CHE 99
 20 MIKE MUSSINA CLE 96 &
 SHANE REYNOLDS DAL 97
 67 JEFF SHAW POR 98

 47 MARK WOHLERS BAL 96 &
 UGUETH URBINA NEB 99
 .950 R HERNANDEZ SJO 99
 9 RANDY JOHNSON NEO 96

 346 JAIME NAVARRO MEM 96
 178 TIMBELCHER MA 96
 161 JAIME NAVARRO MEM 96
 56 KENNY ROGERS BAL 95 &
 TIMBELCHER CHE 99
 152 JUAN GUZMAN PRO 99
 371 RANDY JOHNSON NEO 98
 27 DAVID WEST BOS 95

 11 B ANDERSON NEO 95
 .429 OMAR OLIVARES MA 98

 5.44 RANDY JOHNSON NEO
 0.91 GREG MADDUX NYC 97

 13.46 RANDY JOHNSON NEO 98
 0.36 AL LEITER NEB 99
 .172 RANDY JOHNSON NEO 96
 .140 RANDY JOHNSON NEO 96
 .155 KEVIN APPIER NEO 96
 7.61 TIMBELCHER VER 95
 .0.88 DAN MCELI BOI 99
 6.86 GREG MADDUX CHW 98
 .346 BRAD WOODAL SDI 99

2000 EL SCHEDULE

4/11/2000	2	MIA-ANG*	NYC-CLE*	POM-KNO*	PRO-MIS*	RIC-WIC*	WAS-CHE*
4/12/2000	3	MIA-ANG*	NYC-CLE*	POM-KNO*	PRO-MIS*	RIC-WIC*	WAS-CHE*
4/13/2000	4	MIA-ANG*	NYC-CLE*	POM-KNO*	PRO-MIS*	RIC-WIC*	WAS-CHE*
4/14/2000	5	MIA-CLE*	NYC-KNO*	POM-MIS*	PRO-WIC*	RIC-CHE*	WAS-ANG*
4/15/2000	6	MIA-CLE	NYC-KNO	POM-MIS	PRO-WIC	RIC-CHE	WAS-ANG
4/16/2000	7	MIA-CLE	NYC-KNO	POM-MIS	PRO-WIC	RIC-CHE	WAS-ANG
4/18/2000	9	MIA-KNO*	NYC-MIS*	POM-WIC*	PRO-CHE*	RIC-ANG*	WAS-CLE*
4/19/2000	10	MIA-KNO*	NYC-MIS*	POM-WIC*	PRO-CHE*	RIC-ANG*	WAS-CLE*
4/20/2000	11	MIA-KNO*	NYC-MIS*	POM-WIC*	PRO-CHE*	RIC-ANG*	WAS-CLE*
4/21/2000	12	MIA-MIS*	NYC-WIC*	POM-CHE*	PRO-ANG*	RIC-CLE*	WAS-KNO*
4/22/2000	13	MIA-MIS	NYC-WIC	POM-CHE	PRO-ANG	RIC-CLE	WAS-KNO
4/23/2000	14	MIA-MIS	NYC-WIC	POM-CHE	PRO-ANG	RIC-CLE	WAS-KNO
4/25/2000	16	MIA-WIC*	NYC-CHE*	POM-ANG*	PRO-CLE*	RIC-KNO*	WAS-MIS*
4/26/2000	17	MIA-WIC*	NYC-CHE*	POM-ANG*	PRO-CLE*	RIC-KNO*	WAS-MIS*
4/27/2000	18	MIA-WIC*	NYC-CHE*	POM-ANG*	PRO-CLE*	RIC-KNO*	WAS-MIS*
4/28/2000	19	MIA-CHE*	NYC-ANG*	POM-CLE*	PRO-KNO*	RIC-MIS*	WAS-WIC*
4/29/2000	20	MIA-CHE	NYC-ANG	POM-CLE	PRO-KNO	RIC-MIS	WAS-WIC
4/30/2000	21	MIA-CHE	NYC-ANG	POM-CLE	PRO-KNO	RIC-MIS	WAS-WIC
5/ 2/2000	23	ANG-MIA*	CLE-NYC*	KNO-POM*	MIS-PRO*	WIC-RIC*	CHE-WAS*
5/ 3/2000	24	ANG-MIA*	CLE-NYC*	KNO-POM*	MIS-PRO*	WIC-RIC*	CHE-WAS*
5/ 4/2000	25	ANG-MIA*	CLE-NYC*	KNO-POM*	MIS-PRO*	WIC-RIC*	CHE-WAS*
5/ 5/2000	26	CLE-MIA*	KNO-NYC*	MIS-POM*	WIC-PRO*	CHE-RIC*	ANG-WAS*
5/ 6/2000	27	CLE-MIA	KNO-NYC	MIS-POM	WIC-PRO	CHE-RIC	ANG-WAS
5/ 7/2000	28	CLE-MIA	KNO-NYC	MIS-POM	WIC-PRO	CHE-RIC	ANG-WAS
5/ 9/2000	30	KNO-MIA*	MIS-NYC*	WIC-POM*	CHE-PRO*	ANG-RIC*	CLE-WAS*
5/10/2000	31	KNO-MIA*	MIS-NYC*	WIC-POM*	CHE-PRO*	ANG-RIC*	CLE-WAS*
5/11/2000	32	KNO-MIA*	MIS-NYC*	WIC-POM*	CHE-PRO*	ANG-RIC*	CLE-WAS*
5/12/2000	33	MIS-MIA*	WIC-NYC*	CHE-POM*	ANG-PRO*	CLE-RIC*	KNO-WAS*
5/13/2000	34	MIS-MIA	WIC-NYC	CHE-POM	ANG-PRO	CLE-RIC	KNO-WAS
5/14/2000	35	MIS-MIA	WIC-NYC	CHE-POM	ANG-PRO	CLE-RIC	KNO-WAS
5/16/2000	37	WIC-MIA*	CHE-NYC*	ANG-POM*	CLE-PRO*	KNO-RIC*	MIS-WAS*
5/17/2000	38	WIC-MIA*	CHE-NYC*	ANG-POM*	CLE-PRO*	KNO-RIC*	MIS-WAS*
5/18/2000	39	WIC-MIA*	CHE-NYC*	ANG-POM*	CLE-PRO*	KNO-RIC*	MIS-WAS*
5/19/2000	40	CHE-MIA*	ANG-NYC*	CLE-POM*	KNO-PRO*	MIS-RIC*	WIC-WAS*
5/20/2000	41	CHE-MIA	ANG-NYC	CLE-POM	KNO-PRO	MIS-RIC	WIC-WAS
5/21/2000	42	CHE-MIA	ANG-NYC	CLE-POM	KNO-PRO	MIS-RIC	WIC-WAS
5/23/2000	44	MIA-PRO*	POM-WAS*	RIC-NYC*	ANG-MIS*	KNO-CHE*	WIC-CLE*
5/24/2000	45	MIA-PRO*	POM-WAS*	RIC-NYC*	ANG-MIS*	KNO-CHE*	WIC-CLE*
5/25/2000	46	MIA-PRO*	POM-WAS*	RIC-NYC*	ANG-MIS*	KNO-CHE*	WIC-CLE*
5/26/2000	47	MIA-WAS*	POM-NYC*	RIC-PRO*	ANG-CHE*	KNO-CLE*	WIC-MIS*
5/27/2000	48	MIA-WAS	POM-NYC	RIC-PRO	ANG-CHE	KNO-CLE	WIC-MIS
5/28/2000	49	MIA-WAS	POM-NYC	RIC-PRO	ANG-CHE	KNO-CLE	WIC-MIS
5/30/2000	51	PRO-MIA*	WAS-POM*	NYC-RIC*	MIS-ANG*	CHE-KNO*	CLE-WIC*
5/31/2000	52	PRO-MIA*	WAS-POM*	NYC-RIC*	MIS-ANG*	CHE-KNO*	CLE-WIC*
6/ 1/2000	53	PRO-MIA*	WAS-POM*	NYC-RIC*	MIS-ANG*	CHE-KNO*	CLE-WIC*
6/ 2/2000	54	WAS-MIA*	NYC-POM*	PRO-RIC*	CHE-ANG*	CLE-KNO*	MIS-WIC*
6/ 3/2000	55	WAS-MIA	NYC-POM	PRO-RIC	CHE-ANG	CLE-KNO	MIS-WIC
6/ 4/2000	56	WAS-MIA	NYC-POM	PRO-RIC	CHE-ANG	CLE-KNO	MIS-WIC
6/ 6/2000	58	MIA-POM*	NYC-PRO*	RIC-WAS*	ANG-KNO*	CLE-MIS*	WIC-CHE*
6/ 7/2000	59	MIA-POM*	NYC-PRO*	RIC-WAS*	ANG-KNO*	CLE-MIS*	WIC-CHE*
6/ 8/2000	60	MIA-POM*	NYC-PRO*	RIC-WAS*	ANG-KNO*	CLE-MIS*	WIC-CHE*
6/ 9/2000	61	MIA-RIC*	NYC-WAS*	POM-PRO*	ANG-WIC*	CLE-CHE*	KNO-MIS*
6/10/2000	62	MIA-RIC	NYC-WAS	POM-PRO	ANG-WIC	CLE-CHE	KNO-MIS
6/11/2000	63	MIA-RIC	NYC-WAS	POM-PRO	ANG-WIC	CLE-CHE	KNO-MIS

2000 EL SCHEDULE *continued*

6/13/2000	65	POM-RIC*	PRO-WAS*	MIA-NYC*	KNO-WIC*	MIS-CHE*	ANG-CLE*
6/14/2000	66	POM-RIC*	PRO-WAS*	MIA-NYC*	KNO-WIC*	MIS-CHE*	ANG-CLE*
6/15/2000	67	POM-RIC*	PRO-WAS*	MIA-NYC*	KNO-WIC*	MIS-CHE*	ANG-CLE*
6/16/2000	68	POM-MIA*	PRO-NYC*	WAS-RIC*	KNO-ANG*	MIS-CLE*	CHE-WIC*
6/17/2000	69	POM-MIA	PRO-NYC	WAS-RIC	KNO-ANG	MIS-CLE	CHE-WIC
6/18/2000	70	POM-MIA	PRO-NYC	WAS-RIC	KNO-ANG	MIS-CLE	CHE-WIC
6/20/2000	72	RIC-MIA*	WAS-NYC*	PRO-POM*	WIC-ANG*	CHE-CLE*	MIS-KNO*
6/21/2000	73	RIC-MIA*	WAS-NYC*	PRO-POM*	WIC-ANG*	CHE-CLE*	MIS-KNO*
6/22/2000	74	RIC-MIA*	WAS-NYC*	PRO-POM*	WIC-ANG*	CHE-CLE*	MIS-KNO*
6/23/2000	75	RIC-POM*	WAS-PRO*	NYC-MIA*	WIC-KNO*	CHE-MIS*	CLE-ANG*
6/24/2000	76	RIC-POM	WAS-PRO	NYC-MIA	WIC-KNO	CHE-MIS	CLE-ANG
6/25/2000	77	RIC-POM	WAS-PRO	NYC-MIA	WIC-KNO	CHE-MIS	CLE-ANG
6/27/2000	79	MIA-ANG*	NYC-CLE*	POM-KNO*	PRO-MIS*	RIC-WIC*	WAS-CHE*
6/28/2000	80	MIA-ANG*	NYC-CLE*	POM-KNO*	PRO-MIS*	RIC-WIC*	WAS-CHE*
6/29/2000	81	MIA-ANG*	NYC-CLE*	POM-KNO*	PRO-MIS*	RIC-WIC*	WAS-CHE*
6/30/2000	82	MIA-CLE*	NYC-KNO*	POM-MIS*	PRO-WIC*	RIC-CHE*	WAS-ANG*
7/ 1/2000	83	MIA-CLE	NYC-KNO	POM-MIS	PRO-WIC	RIC-CHE	WAS-ANG
7/ 2/2000	84	MIA-CLE	NYC-KNO	POM-MIS	PRO-WIC	RIC-CHE	WAS-ANG
7/ 4/2000	86	MIA-KNO*	NYC-MIS*	POM-WIC*	PRO-CHE*	RIC-ANG*	WAS-CLE*
7/ 5/2000	87	MIA-KNO*	NYC-MIS*	POM-WIC*	PRO-CHE*	RIC-ANG*	WAS-CLE*
7/ 6/2000	88	MIA-KNO*	NYC-MIS*	POM-WIC*	PRO-CHE*	RIC-ANG*	WAS-CLE*
7/ 7/2000	89	MIA-MIS*	NYC-WIC*	POM-CHE*	PRO-ANG*	RIC-CLE*	WAS-KNO*
7/ 8/2000	90	MIA-MIS	NYC-WIC	POM-CHE	PRO-ANG	RIC-CLE	WAS-KNO
7/ 9/2000	91	MIA-MIS	NYC-WIC	POM-CHE	PRO-ANG	RIC-CLE	WAS-KNO
7/11/2000	93	MIA-WIC*	NYC-CHE*	POM-ANG*	PRO-CLE*	RIC-KNO*	WAS-MIS*
7/12/2000	94	MIA-WIC*	NYC-CHE*	POM-ANG*	PRO-CLE*	RIC-KNO*	WAS-MIS*
7/13/2000	95	MIA-WIC*	NYC-CHE*	POM-ANG*	PRO-CLE*	RIC-KNO*	WAS-MIS*
7/14/2000	96	MIA-CHE*	NYC-ANG*	POM-CLE*	PRO-KNO*	RIC-MIS*	WAS-WIC*
7/15/2000	97	MIA-CHE	NYC-ANG	POM-CLE	PRO-KNO	RIC-MIS	WAS-WIC
7/16/2000	98	MIA-CHE	NYC-ANG	POM-CLE	PRO-KNO	RIC-MIS	WAS-WIC
7/18/2000	100	ANG-MIA*	CLE-NYC*	KNO-POM*	MIS-PRO*	WIC-RIC*	CHE-WAS*
7/19/2000	101	ANG-MIA*	CLE-NYC*	KNO-POM*	MIS-PRO*	WIC-RIC*	CHE-WAS*
7/20/2000	102	ANG-MIA*	CLE-NYC*	KNO-POM*	MIS-PRO*	WIC-RIC*	CHE-WAS*
7/21/2000	103	CLE-MIA*	KNO-NYC*	MIS-POM*	WIC-PRO*	CHE-RIC*	ANG-WAS*
7/22/2000	104	CLE-MIA	KNO-NYC	MIS-POM	WIC-PRO	CHE-RIC	ANG-WAS
7/23/2000	105	CLE-MIA	KNO-NYC	MIS-POM	WIC-PRO	CHE-RIC	ANG-WAS
7/25/2000	107	KNO-MIA*	MIS-NYC*	WIC-POM*	CHE-PRO*	ANG-RIC*	CLE-WAS*
7/26/2000	108	KNO-MIA*	MIS-NYC*	WIC-POM*	CHE-PRO*	ANG-RIC*	CLE-WAS*
7/27/2000	109	KNO-MIA*	MIS-NYC*	WIC-POM*	CHE-PRO*	ANG-RIC*	CLE-WAS*
7/28/2000	110	MIS-MIA*	WIC-NYC*	CHE-POM*	ANG-PRO*	CLE-RIC*	KNO-WAS*
7/29/2000	111	MIS-MIA	WIC-NYC	CHE-POM	ANG-PRO	CLE-RIC	KNO-WAS
7/30/2000	112	MIS-MIA	WIC-NYC	CHE-POM	ANG-PRO	CLE-RIC	KNO-WAS
8/ 1/2000	114	WIC-MIA*	CHE-NYC*	ANG-POM*	CLE-PRO*	KNO-RIC*	MIS-WAS*
8/ 2/2000	115	WIC-MIA*	CHE-NYC*	ANG-POM*	CLE-PRO*	KNO-RIC*	MIS-WAS*
8/ 3/2000	116	WIC-MIA*	CHE-NYC*	ANG-POM*	CLE-PRO*	KNO-RIC*	MIS-WAS*
8/ 4/2000	117	CHE-MIA*	ANG-NYC*	CLE-POM*	KNO-PRO*	MIS-RIC*	WIC-WAS*
8/ 5/2000	118	CHE-MIA	ANG-NYC	CLE-POM	KNO-PRO	MIS-RIC	WIC-WAS
8/ 6/2000	119	CHE-MIA	ANG-NYC	CLE-POM	KNO-PRO	MIS-RIC	WIC-WAS
8/ 8/2000	121	MIA-PRO*	POM-WAS*	RIC-NYC*	ANG-MIS*	KNO-CHE*	WIC-CLE*
8/ 9/2000	122	MIA-PRO*	POM-WAS*	RIC-NYC*	ANG-MIS*	KNO-CHE*	WIC-CLE*
8/10/2000	123	MIA-PRO*	POM-WAS*	RIC-NYC*	ANG-MIS*	KNO-CHE*	WIC-CLE*
8/11/2000	124	MIA-PRO*	POM-WAS*	RIC-NYC*	ANG-MIS*	KNO-CHE*	WIC-CLE*
8/12/2000	125	RIC-POM	WAS-PRO	NYC-MIA	WIC-KNO	CHE-MIS	CLE-ANG
8/13/2000	126	RIC-POM	WAS-PRO	NYC-MIA	WIC-KNO	CHE-MIS	CLE-ANG
8/15/2000	128	MIA-WAS*	POM-NYC*	RIC-PRO*	ANG-CHE*	KNO-CLE*	WIC-MIS*

2000 EL SCHEDULE continued

8/16/2000	129	MIA-WAS*	POM-NYC*	RIC-PRO*	ANG-CHE*	KNO-CLE*	WIC-MIS*
8/17/2000	130	MIA-WAS*	POM-NYC*	RIC-PRO*	ANG-CHE*	KNO-CLE*	WIC-MIS*
8/18/2000	131	MIA-WAS*	POM-NYC*	RIC-PRO*	ANG-CHE*	KNO-CLE*	WIC-MIS*
8/19/2000	132	RIC-MIA	WAS-NYC	PRO-POM	WIC-ANG	CHE-CLE	MIS-KNO
8/20/2000	133	RIC-MIA	WAS-NYC	PRO-POM	WIC-ANG	CHE-CLE	MIS-KNO
8/22/2000	135	PRO-MIA*	WAS-POM*	NYC-RIC*	MIS-ANG*	CHE-KNO*	CLE-WIC*
8/23/2000	136	PRO-MIA*	WAS-POM*	NYC-RIC*	MIS-ANG*	CHE-KNO*	CLE-WIC*
8/24/2000	137	PRO-MIA*	WAS-POM*	NYC-RIC*	MIS-ANG*	CHE-KNO*	CLE-WIC*
8/25/2000	138	PRO-MIA*	WAS-POM*	NYC-RIC*	MIS-ANG*	CHE-KNO*	CLE-WIC*
8/26/2000	139	POM-MIA	PRO-NYC	WAS-RIC	KNO-ANG	MIS-CLE	CHE-WIC
8/27/2000	140	POM-MIA	PRO-NYC	WAS-RIC	KNO-ANG	MIS-CLE	CHE-WIC
8/29/2000	142	WAS-MIA*	NYC-POM*	PRO-RIC*	CHE-ANG*	CLE-KNO*	MIS-WIC*
8/30/2000	143	WAS-MIA*	NYC-POM*	PRO-RIC*	CHE-ANG*	CLE-KNO*	MIS-WIC*
8/31/2000	144	WAS-MIA*	NYC-POM*	PRO-RIC*	CHE-ANG*	CLE-KNO*	MIS-WIC*
9/ 1/2000	145	WAS-MIA*	NYC-POM*	PRO-RIC*	CHE-ANG*	CLE-KNO*	MIS-WIC*
9/ 2/2000	146	POM-RIC	PRO-WAS	MIA-NYC	KNO-WIC	MIS-CHE	ANG-CLE
9/ 3/2000	147	POM-RIC	PRO-WAS	MIA-NYC*	KNO-WIC	MIS-CHE	ANG-CLE
9/ 5/2000	149	MIA-POM*	NYC-PRO*	RIC-WAS*	ANG-KNO*	CLE-MIS*	WIC-CHE*
9/ 6/2000	150	MIA-POM*	NYC-PRO*	RIC-WAS*	ANG-KNO*	CLE-MIS*	WIC-CHE*
9/ 7/2000	151	MIA-POM*	NYC-PRO*	RIC-WAS*	ANG-KNO*	CLE-MIS*	WIC-CHE*
9/ 8/2000	152	MIA-POM*	NYC-PRO*	RIC-WAS*	ANG-KNO*	CLE-MIS*	WIC-CHE*
9/ 9/2000	153	MIA-RIC	NYC-WAS	POM-PRO	ANG-WIC	CLE-CHE	KNO-MIS
9/10/2000	154	MIA-RIC	NYC-WAS	POM-PRO	ANG-WIC	CLE-CHE	KNO-MIS
9/12/2000	156	MIA-NYC*	PRO-WAS*	RIC-POM*	ANG-CLE*	MIS-CHE*	KNO-WIC*
9/13/2000	157	MIA-NYC*	PRO-WAS*	RIC-POM*	ANG-CLE*	MIS-CHE*	KNO-WIC*
9/14/2000	158	MIA-NYC*	PRO-WAS*	RIC-POM*	ANG-CLE*	MIS-CHE*	KNO-WIC*
9/15/2000	159	MIA-NYC*	PRO-WAS*	RIC-POM*	ANG-CLE*	MIS-CHE*	KNO-WIC*
9/16/2000	160	RIC-NYC	WAS-POM	PRO-MIA	WIC-CLE	CHE-KNO	MIS-ANG
9/17/2000	161	RIC-NYC	WAS-POM	PRO-MIA	WIC-CLE	CHE-KNO	MIS-ANG
9/19/2000	163	MIA-RIC*	WAS-NYC*	POM-PRO*	ANG-WIC*	CHE-CLE*	KNO-MIS*
9/20/2000	164	MIA-RIC*	WAS-NYC*	POM-PRO*	ANG-WIC*	CHE-CLE*	KNO-MIS*
9/21/2000	165	MIA-RIC*	WAS-NYC*	POM-PRO*	ANG-WIC*	CHE-CLE*	KNO-MIS*
9/22/2000	166	MIA-RIC*	WAS-NYC*	POM-PRO*	ANG-WIC*	CHE-CLE*	KNO-MIS*
9/23/2000	167	WAS-MIA	POM-NYC	PRO-RIC	CHE-ANG	KNO-CLE	MIS-WIC
9/24/2000	168	WAS-MIA	POM-NYC	PRO-RIC	CHE-ANG	KNO-CLE	MIS-WIC
9/26/2000	170	NYC-MIA*	WAS-PRO*	POM-RIC*	CLE-ANG*	CHE-MIS*	WIC-KNO*
9/27/2000	171	NYC-MIA*	WAS-PRO*	POM-RIC*	CLE-ANG*	CHE-MIS*	WIC-KNO*
9/28/2000	172	NYC-MIA*	WAS-PRO*	POM-RIC*	CLE-ANG*	CHE-MIS*	WIC-KNO*
9/29/2000	173	NYC-MIA*	WAS-PRO*	POM-RIC*	CLE-ANG*	CHE-MIS*	WIC-KNO*
9/30/2000	174	MIA-POM	NYC-PRO	RIC-WAS	ANG-KNO	CLE-MIS	WIC-CHE
10/ 1/2000	175	MIA-POM	NYC-PRO	RIC-WAS	ANG-KNO	CLE-MIS	WIC-CHE
10/ 3/2000	177	RIC-MIA*	NYC-WAS*	PRO-POM*	WIC-ANG*	CLE-CHE*	MIS-KNO*
10/ 4/2000	178	RIC-MIA*	NYC-WAS*	PRO-POM*	WIC-ANG*	CLE-CHE*	MIS-KNO*
10/ 5/2000	179	RIC-MIA*	NYC-WAS*	PRO-POM*	WIC-ANG*	CLE-CHE*	MIS-KNO*
10/ 6/2000	180	RIC-MIA*	NYC-WAS*	PRO-POM*	WIC-ANG*	CLE-CHE*	MIS-KNO*
10/ 7/2000	181	POM-WAS	NYC-RIC	MIA-PRO	CLE-WIC	KNO-CHE	ANG-MIS
10/ 8/2000	182	POM-WAS	NYC-RIC	MIA-PRO	CLE-WIC	KNO-CHE	ANG-MIS
10/10/2000	184	POM-MIA*	PRO-NYC*	WAS-RIC*	KNO-ANG*	MIS-CLE*	CHE-WIC*
10/11/2000	185	POM-MIA*	PRO-NYC*	WAS-RIC*	KNO-ANG*	MIS-CLE*	CHE-WIC*
10/12/2000	186	POM-MIA*	PRO-NYC*	WAS-RIC*	KNO-ANG*	MIS-CLE*	CHE-WIC*
10/13/2000	187	POM-MIA*	PRO-NYC*	WAS-RIC*	KNO-ANG*	MIS-CLE*	CHE-WIC*
10/14/2000	188	MIA-WAS	NYC-POM	RIC-PRO	ANG-CHE	CLE-KNO	WIC-MIS
10/15/2000	189	MIA-WAS	NYC-POM	RIC-PRO	ANG-CHE	CLE-KNO	WIC-MIS

2000 WL SCHEDULE

4/11/2000	2	ALB-MED*	CHW-POR*	DAL-ROS*	DEN-SDI*	NEB-SJO*	NEO-MON*
4/12/2000	3	ALB-MED*	CHW-POR*	DAL-ROS*	DEN-SDI*	NEB-SJO*	NEO-MON*
4/13/2000	4	ALB-MED*	CHW-POR*	DAL-ROS*	DEN-SDI*	NEB-SJO*	NEO-MON*
4/14/2000	5	ALB-POR*	CHW-ROS*	DAL-SDI*	DEN-SJO*	NEB-MON*	NEO-MED*
4/15/2000	6	ALB-POR	CHW-ROS	DAL-SDI	DEN-SJO	NEB-MON	NEO-MED
4/16/2000	7	ALB-POR	CHW-ROS	DAL-SDI	DEN-SJO	NEB-MON	NEO-MED
4/18/2000	9	ALB-ROS*	CHW-SDI*	DAL-SJO*	DEN-MON*	NEB-MED*	NEO-POR*
4/19/2000	10	ALB-ROS*	CHW-SDI*	DAL-SJO*	DEN-MON*	NEB-MED*	NEO-POR*
4/20/2000	11	ALB-ROS*	CHW-SDI*	DAL-SJO*	DEN-MON*	NEB-MED*	NEO-POR*
4/21/2000	12	ALB-SDI*	CHW-SJO*	DAL-MON*	DEN-MED*	NEB-POR*	NEO-ROS*
4/22/2000	13	ALB-SDI	CHW-SJO	DAL-MON	DEN-MED	NEB-POR	NEO-ROS
4/23/2000	14	ALB-SDI	CHW-SJO	DAL-MON	DEN-MED	NEB-POR	NEO-ROS
4/25/2000	16	ALB-SJO*	CHW-MON*	DAL-MED*	DEN-POR*	NEB-ROS*	NEO-SDI*
4/26/2000	17	ALB-SJO*	CHW-MON*	DAL-MED*	DEN-POR*	NEB-ROS*	NEO-SDI*
4/27/2000	18	ALB-SJO*	CHW-MON*	DAL-MED*	DEN-POR*	NEB-ROS*	NEO-SDI*
4/28/2000	19	ALB-MON*	CHW-MED*	DAL-POR*	DEN-ROS*	NEB-SDI*	NEO-SJO*
4/29/2000	20	ALB-MON	CHW-MED	DAL-POR	DEN-ROS	NEB-SDI	NEO-SJO
4/30/2000	21	ALB-MON	CHW-MED	DAL-POR	DEN-ROS	NEB-SDI	NEO-SJO
5/ 2/2000	23	MED-ALB*	POR-CHW*	ROS-DAL*	SDI-DEN*	SJO-NEB*	MON-NEO*
5/ 3/2000	24	MED-ALB*	POR-CHW*	ROS-DAL*	SDI-DEN*	SJO-NEB*	MON-NEO*
5/ 4/2000	25	MED-ALB*	POR-CHW*	ROS-DAL*	SDI-DEN*	SJO-NEB*	MON-NEO*
5/ 5/2000	26	POR-ALB*	ROS-CHW*	SDI-DAL*	SJO-DEN*	MON-NEB*	MED-NEO*
5/ 6/2000	27	POR-ALB	ROS-CHW	SDI-DAL	SJO-DEN	MON-NEB	MED-NEO
5/ 7/2000	28	POR-ALB	ROS-CHW	SDI-DAL	SJO-DEN	MON-NEB	MED-NEO
5/ 9/2000	30	ROS-ALB*	SDI-CHW*	SJO-DAL*	MON-DEN*	MED-NEB*	POR-NEO*
5/10/2000	31	ROS-ALB*	SDI-CHW*	SJO-DAL*	MON-DEN*	MED-NEB*	POR-NEO*
5/11/2000	32	ROS-ALB*	SDI-CHW*	SJO-DAL*	MON-DEN*	MED-NEB*	POR-NEO*
5/12/2000	33	SDI-ALB*	SJO-CHW*	MON-DAL*	MED-DEN*	POR-NEB*	ROS-NEO*
5/13/2000	34	SDI-ALB	SJO-CHW	MON-DAL	MED-DEN	POR-NEB	ROS-NEO
5/14/2000	35	SDI-ALB	SJO-CHW	MON-DAL	MED-DEN	POR-NEB	ROS-NEO
5/16/2000	37	SJO-ALB*	MON-CHW*	MED-DAL*	POR-DEN*	ROS-NEB*	SDI-NEO*
5/17/2000	38	SJO-ALB*	MON-CHW*	MED-DAL*	POR-DEN*	ROS-NEB*	SDI-NEO*
5/18/2000	39	SJO-ALB*	MON-CHW*	MED-DAL*	POR-DEN*	ROS-NEB*	SDI-NEO*
5/19/2000	40	MON-ALB*	MED-CHW*	POR-DAL*	ROS-DEN*	SDI-NEB*	SJO-NEO*
5/20/2000	41	MON-ALB	MED-CHW	POR-DAL	ROS-DEN	SDI-NEB	SJO-NEO
5/21/2000	42	MON-ALB	MED-CHW	POR-DAL	ROS-DEN	SDI-NEB	SJO-NEO
5/23/2000	44	ALB-DEN*	DAL-NEO*	NEB-CHW*	MED-SDI*	ROS-MON*	SJO-POR*
5/24/2000	45	ALB-DEN*	DAL-NEO*	NEB-CHW*	MED-SDI*	ROS-MON*	SJO-POR*
5/25/2000	46	ALB-DEN*	DAL-NEO*	NEB-CHW*	MED-SDI*	ROS-MON*	SJO-POR*
5/26/2000	47	ALB-NEO*	DAL-CHW*	NEB-DEN*	MED-MON*	ROS-POR*	SJO-SDI*
5/27/2000	48	ALB-NEO	DAL-CHW	NEB-DEN	MED-MON	ROS-POR	SJO-SDI
5/28/2000	49	ALB-NEO	DAL-CHW	NEB-DEN	MED-MON	ROS-POR	SJO-SDI
5/30/2000	51	DEN-ALB*	NEO-DAL*	CHW-NEB*	SDI-MED*	MON-ROS*	POR-SJO*
5/31/2000	52	DEN-ALB*	NEO-DAL*	CHW-NEB*	SDI-MED*	MON-ROS*	POR-SJO*
6/ 1/2000	53	DEN-ALB*	NEO-DAL*	CHW-NEB*	SDI-MED*	MON-ROS*	POR-SJO*
6/ 2/2000	54	NEO-ALB*	CHW-DAL*	DEN-NEB*	MON-MED*	POR-ROS*	SDI-SJO*
6/ 3/2000	55	NEO-ALB	CHW-DAL	DEN-NEB	MON-MED	POR-ROS	SDI-SJO
6/ 4/2000	56	NEO-ALB	CHW-DAL	DEN-NEB	MON-MED	POR-ROS	SDI-SJO
6/ 6/2000	58	ALB-DAL*	CHW-DEN*	NEB-NEO*	MED-ROS*	POR-SDI*	SJO-MON*
6/ 7/2000	59	ALB-DAL*	CHW-DEN*	NEB-NEO*	MED-ROS*	POR-SDI*	SJO-MON*
6/ 8/2000	60	ALB-DAL*	CHW-DEN*	NEB-NEO*	MED-ROS*	POR-SDI*	SJO-MON*
6/ 9/2000	61	ALB-NEB*	CHW-NEO*	DAL-DEN*	MED-SJO*	POR-MON*	ROS-SDI*
6/10/2000	62	ALB-NEB	CHW-NEO	DAL-DEN	MED-SJO	POR-MON	ROS-SDI
6/11/2000	63	ALB-NEB	CHW-NEO	DAL-DEN	MED-SJO	POR-MON	ROS-SDI

2000 WL SCHEDULE continued

6/13/2000	65	DAL-NEB*	DEN-NEO*	ALB-CHW*	ROS-SJO*	SDI-MON*	MED-POR*
6/14/2000	66	DAL-NEB*	DEN-NEO*	ALB-CHW*	ROS-SJO*	SDI-MON*	MED-POR*
6/15/2000	67	DAL-NEB*	DEN-NEO*	ALB-CHW*	ROS-SJO*	SDI-MON*	MED-POR*
6/16/2000	68	DAL-ALB*	DEN-CHW*	NEO-NEB*	ROS-MED*	SDI-POR*	MON-SJO*
6/17/2000	69	DAL-ALB	DEN-CHW	NEO-NEB	ROS-MED	SDI-POR	MON-SJO
6/18/2000	70	DAL-ALB	DEN-CHW	NEO-NEB	ROS-MED	SDI-POR	MON-SJO
6/20/2000	72	NEB-ALB*	NEO-CHW*	DEN-DAL*	SJO-MED*	MON-POR*	SDI-ROS*
6/21/2000	73	NEB-ALB*	NEO-CHW*	DEN-DAL*	SJO-MED*	MON-POR*	SDI-ROS*
6/22/2000	74	NEB-ALB*	NEO-CHW*	DEN-DAL*	SJO-MED*	MON-POR*	SDI-ROS*
6/23/2000	75	NEB-DAL*	NEO-DEN*	CHW-ALB*	SJO-ROS*	MON-SDI*	POR-MED*
6/24/2000	76	NEB-DAL	NEO-DEN	CHW-ALB	SJO-ROS	MON-SDI	POR-MED
6/25/2000	77	NEB-DAL	NEO-DEN	CHW-ALB	SJO-ROS	MON-SDI	POR-MED
6/27/2000	79	ALB-MED*	CHW-POR*	DAL-ROS*	DEN-SDI*	NEB-SJO*	NEO-MON*
6/28/2000	80	ALB-MED*	CHW-POR*	DAL-ROS*	DEN-SDI*	NEB-SJO*	NEO-MON*
6/29/2000	81	ALB-MED*	CHW-POR*	DAL-ROS*	DEN-SDI*	NEB-SJO*	NEO-MON*
6/30/2000	82	ALB-POR*	CHW-ROS*	DAL-SDI*	DEN-SJO*	NEB-MON*	NEO-MED*
7/ 1/2000	83	ALB-POR	CHW-ROS	DAL-SDI	DEN-SJO	NEB-MON	NEO-MED
7/ 2/2000	84	ALB-POR	CHW-ROS	DAL-SDI	DEN-SJO	NEB-MON	NEO-MED
7/ 4/2000	86	ALB-ROS*	CHW-SDI*	DAL-SJO*	DEN-MON*	NEB-MED*	NEO-POR*
7/ 5/2000	87	ALB-ROS*	CHW-SDI*	DAL-SJO*	DEN-MON*	NEB-MED*	NEO-POR*
7/ 6/2000	88	ALB-ROS*	CHW-SDI*	DAL-SJO*	DEN-MON*	NEB-MED*	NEO-POR*
7/ 7/2000	89	ALB-SDI*	CHW-SJO*	DAL-MON*	DEN-MED*	NEB-POR*	NEO-ROS*
7/ 8/2000	90	ALB-SDI	CHW-SJO	DAL-MON	DEN-MED	NEB-POR	NEO-ROS
7/ 9/2000	91	ALB-SDI	CHW-SJO	DAL-MON	DEN-MED	NEB-POR	NEO-ROS
7/11/2000	93	ALB-SJO*	CHW-MON*	DAL-MED*	DEN-POR*	NEB-ROS*	NEO-SDI*
7/12/2000	94	ALB-SJO*	CHW-MON*	DAL-MED*	DEN-POR*	NEB-ROS*	NEO-SDI*
7/13/2000	95	ALB-SJO*	CHW-MON*	DAL-MED*	DEN-POR*	NEB-ROS*	NEO-SDI*
7/14/2000	96	ALB-MON*	CHW-MED*	DAL-POR*	DEN-ROS*	NEB-SDI*	NEO-SJO*
7/15/2000	97	ALB-MON	CHW-MED	DAL-POR	DEN-ROS	NEB-SDI	NEO-SJO
7/16/2000	98	ALB-MON	CHW-MED	DAL-POR	DEN-ROS	NEB-SDI	NEO-SJO
7/18/2000	100	MED-ALB*	POR-CHW*	ROS-DAL*	SDI-DEN*	SJO-NEB*	MON-NEO*
7/19/2000	101	MED-ALB*	POR-CHW*	ROS-DAL*	SDI-DEN*	SJO-NEB*	MON-NEO*
7/20/2000	102	MED-ALB*	POR-CHW*	ROS-DAL*	SDI-DEN*	SJO-NEB*	MON-NEO*
7/21/2000	103	POR-ALB*	ROS-CHW*	SDI-DAL*	SJO-DEN*	MON-NEB*	MED-NEO*
7/22/2000	104	POR-ALB	ROS-CHW	SDI-DAL	SJO-DEN	MON-NEB	MED-NEO
7/23/2000	105	POR-ALB	ROS-CHW	SDI-DAL	SJO-DEN	MON-NEB	MED-NEO
7/25/2000	107	ROS-ALB*	SDI-CHW*	SJO-DAL*	MON-DEN*	MED-NEB*	POR-NEO*
7/26/2000	108	ROS-ALB*	SDI-CHW*	SJO-DAL*	MON-DEN*	MED-NEB*	POR-NEO*
7/27/2000	109	ROS-ALB*	SDI-CHW*	SJO-DAL*	MON-DEN*	MED-NEB*	POR-NEO*
7/28/2000	110	SDI-ALB*	SJO-CHW*	MON-DAL*	MED-DEN*	POR-NEB*	ROS-NEO*
7/29/2000	111	SDI-ALB	SJO-CHW	MON-DAL	MED-DEN	POR-NEB	ROS-NEO
7/30/2000	112	SDI-ALB	SJO-CHW	MON-DAL	MED-DEN	POR-NEB	ROS-NEO
8/ 1/2000	114	SJO-ALB*	MON-CHW*	MED-DAL*	POR-DEN*	ROS-NEB*	SDI-NEO*
8/ 2/2000	115	SJO-ALB*	MON-CHW*	MED-DAL*	POR-DEN*	ROS-NEB*	SDI-NEO*
8/ 3/2000	116	SJO-ALB*	MON-CHW*	MED-DAL*	POR-DEN*	ROS-NEB*	SDI-NEO*
8/ 4/2000	117	MON-ALB*	MED-CHW*	POR-DAL*	ROS-DEN*	SDI-NEB*	SJO-NEO*
8/ 5/2000	118	MON-ALB	MED-CHW	POR-DAL	ROS-DEN	SDI-NEB	SJO-NEO
8/ 6/2000	119	MON-ALB	MED-CHW	POR-DAL	ROS-DEN	SDI-NEB	SJO-NEO
8/ 8/2000	121	ALB-DEN*	DAL-NEO*	NEB-CHW*	MED-SDI*	ROS-MON*	SJO-POR*
8/ 9/2000	122	ALB-DEN*	DAL-NEO*	NEB-CHW*	MED-SDI*	ROS-MON*	SJO-POR*
8/10/2000	123	ALB-DEN*	DAL-NEO*	NEB-CHW*	MED-SDI*	ROS-MON*	SJO-POR*
8/11/2000	124	ALB-DEN*	DAL-NEO*	NEB-CHW*	MED-SDI*	ROS-MON*	SJO-POR*
8/12/2000	125	NEB-DAL	NEO-DEN	CHW-ALB	SJO-ROS	MON-SDI	POR-MED
8/13/2000	126	NEB-DAL	NEO-DEN	CHW-ALB	SJO-ROS	MON-SDI	POR-MED
8/15/2000	128	ALB-NEO*	DAL-CHW*	NEB-DEN*	MED-MON*	ROS-POR*	SJO-SDI*

2000 WL SCHEDULE continued

8/16/2000	129	ALB-NEO*	DAL-CHW*	NEB-DEN*	MED-MON*	ROS-POR*	SJO-SDI*
8/17/2000	130	ALB-NEO*	DAL-CHW*	NEB-DEN*	MED-MON*	ROS-POR*	SJO-SDI*
8/18/2000	131	ALB-NEO*	DAL-CHW*	NEB-DEN*	MED-MON*	ROS-POR*	SJO-SDI*
8/19/2000	132	NEB-ALB	NEO-CHW	DEN-DAL	SJO-MED	MON-POR	SDI-ROS
8/20/2000	133	NEB-ALB	NEO-CHW	DEN-DAL	SJO-MED	MON-POR	SDI-ROS
8/22/2000	135	DEN-ALB*	NEO-DAL*	CHW-NEB*	SDI-MED*	MON-ROS*	POR-SJO*
8/23/2000	136	DEN-ALB*	NEO-DAL*	CHW-NEB*	SDI-MED*	MON-ROS*	POR-SJO*
8/24/2000	137	DEN-ALB*	NEO-DAL*	CHW-NEB*	SDI-MED*	MON-ROS*	POR-SJO*
8/25/2000	138	DEN-ALB*	NEO-DAL*	CHW-NEB*	SDI-MED*	MON-ROS*	POR-SJO*
8/26/2000	139	DAL-ALB	DEN-CHW	NEO-NEB	ROS-MED	SDI-POR	MON-SJO
8/27/2000	140	DAL-ALB	DEN-CHW	NEO-NEB	ROS-MED	SDI-POR	MON-SJO
8/29/2000	142	NEO-ALB*	CHW-DAL*	DEN-NEB*	MON-MED*	POR-ROS*	SDI-SJO*
8/30/2000	143	NEO-ALB*	CHW-DAL*	DEN-NEB*	MON-MED*	POR-ROS*	SDI-SJO*
8/31/2000	144	NEO-ALB*	CHW-DAL*	DEN-NEB*	MON-MED*	POR-ROS*	SDI-SJO*
9/ 1/2000	145	NEO-ALB*	CHW-DAL*	DEN-NEB*	MON-MED*	POR-ROS*	SDI-SJO*
9/ 2/2000	146	DAL-NEB	DEN-NEO	ALB-CHW	ROS-SJO	SDI-MON	MED-POR
9/ 3/2000	147	DAL-NEB	DEN-NEO	ALB-CHW*	ROS-SJO	SDI-MON	MED-POR
9/ 5/2000	149	ALB-DAL*	CHW-DEN*	NEB-NEO*	MED-ROS*	POR-SDI*	SJO-MON*
9/ 6/2000	150	ALB-DAL*	CHW-DEN*	NEB-NEO*	MED-ROS*	POR-SDI*	SJO-MON*
9/ 7/2000	151	ALB-DAL*	CHW-DEN*	NEB-NEO*	MED-ROS*	POR-SDI*	SJO-MON*
9/ 8/2000	152	ALB-DAL*	CHW-DEN*	NEB-NEO*	MED-ROS*	POR-SDI*	SJO-MON*
9/ 9/2000	153	ALB-NEB	CHW-NEO	DAL-DEN	MED-SJO	POR-MON	ROS-SDI
9/10/2000	154	ALB-NEB	CHW-NEO	DAL-DEN	MED-SJO	POR-MON	ROS-SDI
9/12/2000	156	ALB-CHW*	DEN-NEO*	NEB-DAL*	MED-POR*	SDI-MON*	ROS-SJO*
9/13/2000	157	ALB-CHW*	DEN-NEO*	NEB-DAL*	MED-POR*	SDI-MON*	ROS-SJO*
9/14/2000	158	ALB-CHW*	DEN-NEO*	NEB-DAL*	MED-POR*	SDI-MON*	ROS-SJO*
9/15/2000	159	ALB-CHW*	DEN-NEO*	NEB-DAL*	MED-POR*	SDI-MON*	ROS-SJO*
9/16/2000	160	NEB-CHW	NEO-DAL	DEN-ALB	SJO-POR	MON-ROS	SDI-MED
9/17/2000	161	NEB-CHW	NEO-DAL	DEN-ALB	SJO-POR	MON-ROS	SDI-MED
9/19/2000	163	ALB-NEB*	NEO-CHW*	DAL-DEN*	MED-SJO*	MON-POR*	ROS-SDI*
9/20/2000	164	ALB-NEB*	NEO-CHW*	DAL-DEN*	MED-SJO*	MON-POR*	ROS-SDI*
9/21/2000	165	ALB-NEB*	NEO-CHW*	DAL-DEN*	MED-SJO*	MON-POR*	ROS-SDI*
9/22/2000	166	ALB-NEB*	NEO-CHW*	DAL-DEN*	MED-SJO*	MON-POR*	ROS-SDI*
9/23/2000	167	NEO-ALB	DAL-CHW	DEN-NEB	MON-MED	ROS-POR	SDI-SJO
9/24/2000	168	NEO-ALB	DAL-CHW	DEN-NEB	MON-MED	ROS-POR	SDI-SJO
9/26/2000	170	CHW-ALB*	NEO-DEN*	DAL-NEB*	POR-MED*	MON-SDI*	SJO-ROS*
9/27/2000	171	CHW-ALB*	NEO-DEN*	DAL-NEB*	POR-MED*	MON-SDI*	SJO-ROS*
9/28/2000	172	CHW-ALB*	NEO-DEN*	DAL-NEB*	POR-MED*	MON-SDI*	SJO-ROS*
9/29/2000	173	CHW-ALB*	NEO-DEN*	DAL-NEB*	POR-MED*	MON-SDI*	SJO-ROS*
9/30/2000	174	ALB-DAL	CHW-DEN	NEB-NEO	MED-ROS	POR-SDI	SJO-MON
10/ 1/2000	175	ALB-DAL	CHW-DEN	NEB-NEO	MED-ROS	POR-SDI	SJO-MON
10/ 3/2000	177	NEB-ALB*	CHW-NEO*	DEN-DAL*	SJO-MED*	POR-MON*	SDI-ROS*
10/ 4/2000	178	NEB-ALB*	CHW-NEO*	DEN-DAL*	SJO-MED*	POR-MON*	SDI-ROS*
10/ 5/2000	179	NEB-ALB*	CHW-NEO*	DEN-DAL*	SJO-MED*	POR-MON*	SDI-ROS*
10/ 6/2000	180	NEB-ALB*	CHW-NEO*	DEN-DAL*	SJO-MED*	POR-MON*	SDI-ROS*
10/ 7/2000	181	DAL-NEO	CHW-NEB	ALB-DEN	POR-SJO	ROS-MON	MED-SDI
10/ 8/2000	182	DAL-NEO	CHW-NEB	ALB-DEN	POR-SJO	ROS-MON	MED-SDI
10/10/2000	184	DAL-ALB*	DEN-CHW*	NEO-NEB*	ROS-MED*	SDI-POR*	MON-SJO*
10/11/2000	185	DAL-ALB*	DEN-CHW*	NEO-NEB*	ROS-MED*	SDI-POR*	MON-SJO*
10/12/2000	186	DAL-ALB*	DEN-CHW*	NEO-NEB*	ROS-MED*	SDI-POR*	MON-SJO*
10/13/2000	187	DAL-ALB*	DEN-CHW*	NEO-NEB*	ROS-MED*	SDI-POR*	MON-SJO*
10/14/2000	188	ALB-NEO	CHW-DAL	NEB-DEN	MED-MON	POR-ROS	SJO-SDI
10/15/2000	189	ALB-NEO	CHW-DAL	NEB-DEN	MED-MON	POR-ROS	SJO-SDI

TOOLS OF THE TRADE



1: Strat-O-Matic CD Rom Version 5. It is mandatory to have the latest version of SOM in order to play in the ASBL. Each year SOM comes out with a new version of their baseball game. Upgrade prices are around \$34.00, and include the latest season roster. Their ordering number is 1-800 645-3455 or you can visit their website at. <http://www.strat-o-matic.com/>



2: Stuffit Expander or a decompressor that can open up sit. files. For those who are Mac users on AOL, you don't have to worry about this, it's a part of the AOL program. Window users will need Stuffit Expander for Window to expand most league files. It can be DLed for free at <http://www.aladdinsys.com/expander/index.html>--it's about a one minute dl.

Adobe
Acrobat Reader



3: Acrobat Reader 4.0. This software will allow you to view and navigate the Guidebook and newsletters this season. The software also allows James Riquelme (POR owner) or I to create the newsletters on Pagemaker or Indesign and then convert it into a PDF file and that allows Acrobat Reader users to view it.



4: Strat Fan Ratings Book. This book(also comes in disk) displays the numerical chances for each player's card in the set. You need to be familiar with the SOM card and rating system to understand it. This product was once sold by Strat Fan, it is now sold by Strat-o-natic. The ratings book is \$14.00(for disk too). If you want to get both book and disk it'll cost you \$25.00. The Strat-o-matic ordering number is 1-800 645-3455 or you can visit their website at. <http://www.strat-o-matic.com/>