HORANIU

0500 18 August 1943

Background: On August 15, 1943, American forces landed on the island of Vella Lavella. The landings provoked a Japanese response two nights later, when a convoy of small craft escorted by four Japanese destroyers headed for the island. An American scout plane spotted this sortie, and four destroyers were dispatched to thwart it. The two forces collided off Horaniu.

Forces:

Nihon Kaigun Division 1: Sazanami (Fubuki - flag) Rear Admiral Ijuim Hamakaze (Kagero)

Matsuji

Division 2: Shigure Isokaze

(Shiratsuyu - flag) (Kagero)

(Fletcher - flag)

United States Navy Division 1: Nicholas Captain Thomas J. Ryan O'Bannon

O'Bannon (Fletcher)
Taylor (Fletcher)
Chevalier (Fletcher)

Set-up:

N^

The Japanese set up in two divisions, as shown above. Division 1 is in line ahead formation, on a course of 300 degrees. Sazanami is 13 inches from the east edge and 15 inches from the north edge. Division 2 is not currently a formation. Shigure is 12 inches from the north edge and 15 inches from the east edge; Isokaze is within 2

inches of Shigure. Roll one die and multiply the result by 60 to determine the course of each ship.

The Americans enter the map on game-turn 1 on the east edge 26 inches from the north edge. They enter in line ahead formation in the order listed, steaming on a course of 300 degrees.

Victory Conditions: Victory is determined on points. Score one point for each ship torpedoed but not sunk, and two points for each ship sunk.

Special Rules:

- 1. Although the Japanese forces are not considered alert until they sight an American ship, they are aided by a spotter plane. To simulate this, roll one die during each Sighting Segment. On a roll of 1, the American ships are all considered to be illuminated by starshell.
- 2. Base visibility is **13** inches (gunfire visibility factor of **-3**) -- a clear sky, a full moon and a calm sea.
 - 3. The American friendly edge is to the east, the Japanese to the west.
- 4. All American ships have SG search radar, CICs and Mk 12 fire control radar. SG radar has a reliability rating of A. Mk 12 radar has a reliability rating of B.

Outcome: Although a furious action was fought at long range, neither side inflicted serious damage. The Americans scored hits on Hamakaze and Isokaze; the Japanese convoy dispersed and -- for the most part -- escaped.

Fletcher

Navy United States Navy Class Destroyer

<u>Date</u> <u>Armor</u>

Surface Armament

Main Battery: 5 inch guns in 5 single mounts

Ranges Directors
18 inches Fore

1942

None

Torpedoes: 21 inch torpedoes in 2 quintuple mount 2 special hits

DIW: 15

6 inches at 5.50"

10 inches at 3.25"

<u>Speed</u> 4.50

4 boilers 2 engines

Flotation Total: 30

Sinking: 20

Torpedo Hits 17.7"-18": ±1 20.5"-22.5": ±3 24": ±5

Armament Arrangement



Notes

Port and starboard

- Most numerous class of USN fleet destroyers, with 175 ships in the class.
- Most early units built with twin 40mm mounts on the after pilothouse and the fantail. Some of the earliest (viz Fletcher) had one 1.1 inch mount on the pilothouse instead.

Hits

Fuel Oil 1 11-14 Void

Forward Main Magazine 15-21 Main A

Fuel Oil 2 22-24 Main B

Fuel Oil 3 25 Bridge, AAMGs

Fuel Oil 3 26 Bridge, Main Director

Boiler Room 1 31 Search Radar

Boiler Room 1 32-33 Funnel

Engine Room 1 34-36 Torpedo A

Boiler Room 2 41 Searchlight 1 or 2, Funnel

Boiler Room 2 42-43 Torpedo B

Boiler Room 2 44 AAMGs, Torpedo B

Engine Room 2 45 AAMGs, Main M

Engine Room 2 46 Main M Engine Room 2 51 Main M

Aft Main Magazine 52 AAMGs

Aft Main Magazine 53-55 Main X

Fuel Oil 4 56-62 Main Y

Void, Propshaft 1 or 2 63-64 Void

Steering 65-66 Steering [,AAMGs]

FO1	PM	FO2	FO3	BR1	ER1	BR2	ER2	PM	FO4	V	ST
1FP	A&B	FO	FO	B1	E1	B3	E2	MXY	3FP	1FP	1FP
	1FP	2FP	2FP	B2	4FP	B4	4FP	1FP			
				5FP		5FP				1	

Fubuki

Date

Ranges

Imperial Japanese Navy Navy

Destroyer Class

Surface Armament

Main Battery: 5 inch guns in 3 twin mounts Torpedoes: 24 inch torpedoes in 3 triple mounts

9 reloads 3 special hits 18 inches 22 inches at 6.00" 35 inches at 5.00" 44 inches at 4.50"

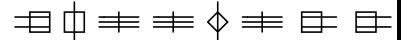
1940

Speed 4.25 4 boilers 2 engines

Flotation DIW: 14 Sinking: 18 Total: 28

> Torpedo Hits 17.7"-18": ±1 20.5"-22.5": ±3 24": ±5

Armament Arrangement



Notes

Directors

Fore

Aft

- Original "Special Type" destroyers -- a ground-breaking design.
- Nineteen in class.

Hits

Forward Void Fuel Oil 1 11-13

Forward Main Magazine 14-21 Main A Fuel Oil 2 22 Void

Fuel Oil 2 23 Bridge

Fuel Oil 2 24 Bridge, Main Director

Boiler Room 1 25 Bridge

Boiler Room 1 26-31 Torpedo Reload A or B, Funnel

Torpedo A Boiler Room 1 32 33-34 Torpedo A Boiler Room 2 Boiler Room 2 35-36 AAMGs, Funnel

Engine Room 1 41 Searchlight Engine Room 1 42-43 Torpedo B Engine Room 2 44 Torpedo Director

45-46 Torpedo C Engine Room 2 Torpedo Reload C Engine Room 2 51-52

Aft Main Magazine 53-55 Main X Aft Main Magazine 56-62 Main Y Propshaft 1 or 2, Fuel Oil 3 63-64 Aft Void

Steering 65-66 Steering

									
FO1 1FP	PM A 1FP	A FO	BR1 B1 B2 5FP	BR2 B3 B4 5FP	ER2 E1 4FP	ER2 E2 4FP	PM Y 2FP	FO3 2FP	ST 1FP

Hatsuharu/Shiratsuyu

Imperial Japanese Navy Navy

Destroyer Class

1940 Date <u>Armor</u> None

Surface Armament

Main Battery:

5 inch guns in 2 twin mounts and 1 single

Torpedoes:

24 inch torpedoes in 2 triple mounts

6 reloads

3 special hits

18 inches 22 inches at 6.00"

Ranges

35 inches at 5.00"

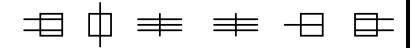
44 inches at 4.50"

Speed 4.25 3 boilers 2 engines

Flotation Total: 28 DIW: 14 Sinking: 18

> Torpedo Hits 17.7"-18": ±1 20.5"-22.5": ±3 24": ±5

Armament Arrangement



Notes

Directors

Fore

Aft

- Successor classes to the Fubukis and Akatsukis, extensively modified after the original design proved to be unstable.
- Shiratsuyus were similar, with quadruple torpedo mounts vice the triples, and 8 reloads rather than 6.

Hits

Fuel Oil 1 Forward Void 11-13 Forward Main Magazine 14-21 Main A Fuel Oil 2 22 Void Fuel Oil 2 23-24 Bridge Bridge, Main Director Boiler Room 1 25 Boiler Room 1 26-31 Void Boiler Room 1 32 Funnel Boiler Room 1 33-34 Torpedo A Torpedo A Boiler Room 2 35 36 AAMGs, Torpedo Reload A Boiler Room 2 Boiler Room 2 41 Funnel, Torpedo Reload A Engine Room 1 42 Searchlight Engine Room 1 43-44 Torpedo B Torpedo B Engine Room 2 45 Engine Room 2 46 Torpedo Director Engine Room 2 51-52 Torpedo Reload B Aft Main Magazine 53-54 Main M Aft Main Magazine 55-61 Main Y Propshaft 1 or 2, Fuel Oil 3 62-64 Void Steering 65-66 Steering

FO1 1FP	PM A 1FP	FO2 FO 3FP	BR1 B1 B2	BR2 B3 3FP	ER2 E1 4FP	ER2 E2 4FP	PM MY 2FP	FO3 2FP	ST 1FP
			6FP						

Asashio/Kagero/Yugumo

Imperial Japanese Navy Navy

Destroyer Class

1942 Date <u>Armor</u> None

Surface Armament

Main Battery: Torpedoes:

5 inch guns in 3 twin mounts

24 inch torpedoes in 2 quadruple mounts

8 reloads

3 special hits

22 inches at 6.00" 35 inches at 5.00"

44 inches at 4.50"

Ranges

18 inches

Speed 4.50 3 boilers 2 engines

Flotation Total: 28 DIW: 14 Sinking: 18

Torpedo Hits 17.7"-18": ±1 20.5"-22.5": ±3 24": ±5

Armament Arrangement

Notes

Directors

Fore

Aft

- All three classes were similar in game terms.
- Ten Asashios, 18 Kageros and 20 Yugumos were built.
- Use cruiser turn radius for Asashio class.

Hits

Fuel Oil 1 11-13 Void Forward Main Magazine 14-21 Main A Fuel Oil 2 Void 22 Fuel Oil 2 23-24 Bridge Boiler Boom 1 Main Director, Bridge 25 Boiler Boom 1 26 Void Boiler Boom 1 Reload A Boiler Room 2 32 Reolad A Boiler Boom 2 33 Funnel Boiler Boom 2 Torpedo A 34 Boiler Boom 3 35 Torpedo A AAMGs Boiler Boom 3 36 Boiler Boom 3 Funnel 41 Engine Room 42 Searchlight Engine Room 43-44 Torpedo B Torpedo Director Engine Room 45 Engine Room 46 Reload B 51 Reload B Void Aft Main Magazine 52-54 Main X Aft Main Magazine 55-61 Main Y Propshaft 1 or 2, Fuel Oil 3 62-64 Aft Void Steering 65-66 Steering

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FO1 1FP	PM A 1FP	FO2 FO 4FP	BR1 B1 3FP	BR2 B2 3FP	BR3 B3 3FP	ER2 E1,E2 6FP	V 2FP	PM Y 2FP	FO3 2FP	ST 1FP