<u>KULA GULF</u>

0140 6 July 1943

Background: When the Americans invaded New Georgia, they subjected the Japanese garrison on the neighboring island of Kolombangara to a vigorous naval bombardment. Upon hearing reports of a Japanese attempt to run reinforcements down to New Georgia, the American bombardment force dashed off to intercept the Japanese column.

Forces:

Nihon Kaigun Rear Admiral Akiyama Teruo	Division 1:	Niizuki Suzukaze Tanikaze	(Akitsuki - flag) (Kagero) (Kagero)	
	Division 2:	Amagiri Hatsuyuki Nagatsuki Satsuki	(Fubuki - flag) (Fubuki) (Mutsuki) (Mutsuki)	
United States Navy Rear Admiral Walden L. Ainsworth	Division 1:	Nicholas O'Bannon	(Fletcher - flag) (Fletcher)	
	Division 2:	Honolulu Helena St. Louis	(Brooklyn - flag) (St. Louis) (St. Louis)	
	Division 3:	Jenkins Radford	(Fletcher - flag) (Fletcher)	

Set-up:

N^

The Japanese friendly edge is the north edge and the northern 15 inches of the west edge. The American friendly edge is the east edge.

The coast of Kolombangara extends up the west edge from the south edge to within 15 inches of the northern edge.

The Japanese begin in a line ahead formation, with Division 2 following Division 1 on a course of 0 degrees (due north). Niizuki, the leading Japanese, ship is 30 inches from the north edge and 23 inches from the west edge.

The Americans begin on a course of 300 degrees with divisions in line ahead. Nicholas is the leading ship, starting 35 inches from the west edge and 7 inches from the north edge.

Victory Conditions: Victory is decided on points:

- a) 1 per Japanese Division 1 destroyer sunk;
- b) 2 per Japanese Division 2 destroyer sunk;
- c) 1 per American destroyer sunk or American cruiser torpedoed but not sunk;
- d) 2 per American cruiser sunk.

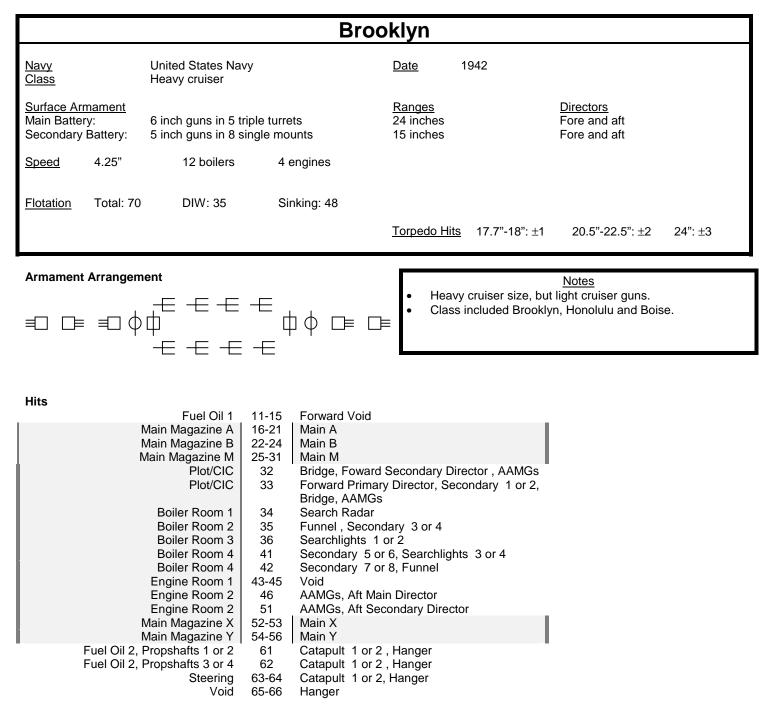
Special Rules.

- 1. All Japanese ships are alert.
- 2. All U.S. ships have SG search radar, CICs and Mk 8 or Mk 12 fire control radar.
- 3. Base visibility is 4 (gunfire visibility factor of -5)-- a calm, partly cloudy, moonless night.
- 4. Japanese Division 2 has troops aboard. As a result, it may not reload torpedo mounts.

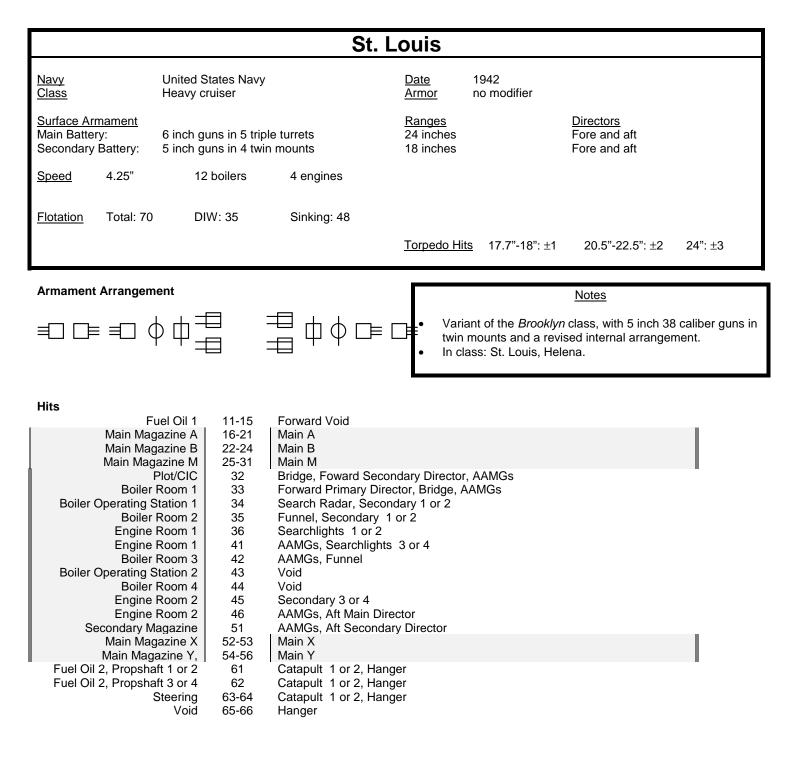
5. (Optional.) The Japanese destroyers Mochizuki, Mikazuki (Mutsukis) and Hamakaze (Kagero) were unloading troops to the south. Mochizuki passed back through the battle area after the main engagement. Roll two dice in each Visual Sighting Segment;

if a three or less is rolled, one of this group enters as a separate division on the south edge and 20 inches from the west edge.

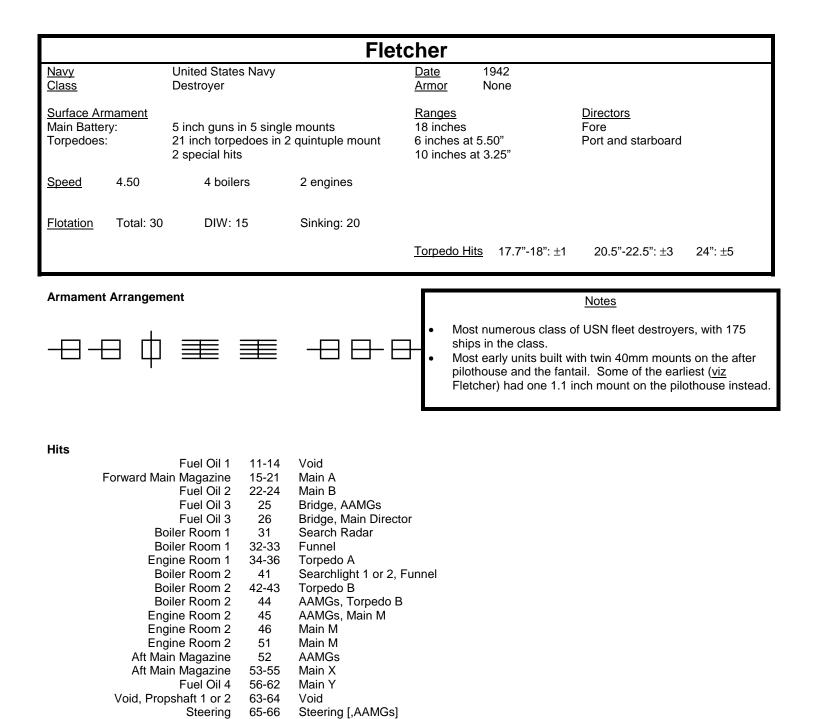
Outcome: The opposing ships closed and traded shells and torpedoes at 7000 yards range. When the firing stopped, Niizuki had been annihilated by six inch shells and Helena sunk by a Long Lance in her vitals.



FO1	PM	PM	PM	PI	BR1	BR2	BR3	BR4	ER1	ER2	PM	PM	FO2	ST	V
4FP	^	В	M	2FP	B1		B5	B7	E1	E3			2FP		1FP
468	A			266		B3	-			-	^	ľ	266	IFP	IFP
	2FP	2FP	2FP		B2	B4	B6	B8	E2	E4	2FP	2FP			
					7FP	7FP	7FP	7FP	11FP	11FP					



FO1	PM	PM	PM	PL	BR1	BOS	BR2	ER1	BR3	BOS	BR4	ER2	PM	PM	FO2	ST	V
4FP	Α	В	Μ	2FP	B1	1	B3	E1	B5	2	B7	E3	Х	Y	2FP	1FP	1FP
	2FP	2FP	2FP		B2	4FP	B4	E2	B6	4FP	B8	E4	2FP	2FP			
					5FP		5FP	11FP	5FP		5FP	11FP					

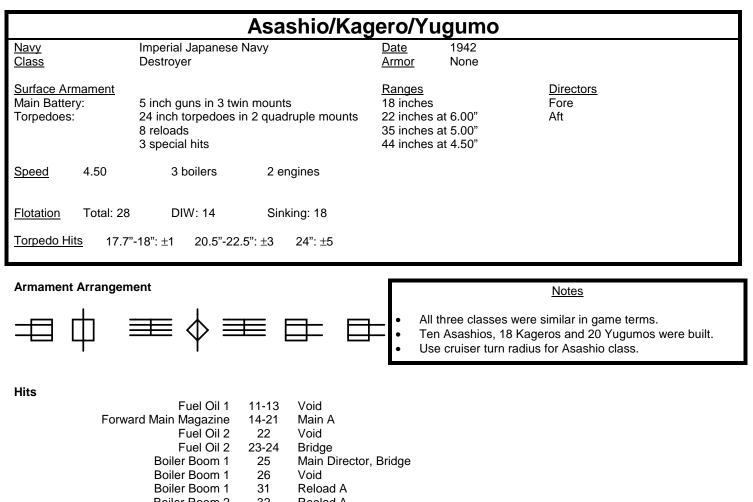


F	-01	PM	FO2	FO3	BR1	ER1	BR2	ER2	PM	FO4	V	ST
1	1FP	A&B	FO	FO	B1	E1	B3	E2	MXY	3FP	1FP	1FP
		1FP	2FP	2FP	B2	4FP	B4	4FP	1FP			
					5FP		5FP					

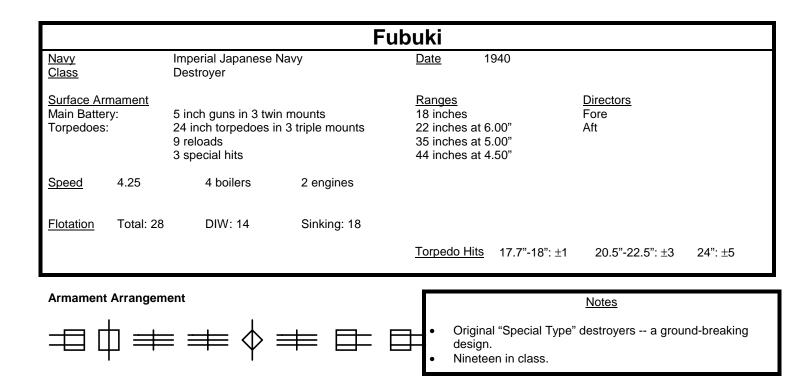
	Α	kitsuki	
<u>Navy</u> <u>Class</u>	Imperial Japanese Navy Antiaircraft Destroyer	<u>Date</u> 1942	
<u>Surface Armament</u> Main Battery: Torpedoes:	3.9 inch guns in 4 twin mounts24 inch torpedoes in 1quadruple mounts4 reloads3 special hits	Ranges 20 inches 22 inches at 6.00" 35 inches at 5.00" 44 inches at 4.50"	<u>Directors</u> Fore and aft Aft
Anti-aircraft	Heavy: 3 Heavy MGs	:: 0 Light MGs: 2	
<u>Speed</u> 4.25"	3 boilers 2 engines		
Flotation Total: 27	DIW: 14 Sinking: 18		
Torpedo Hits 17.7"	'-18": ±1 20.5"-22.5": ±3 24": ±5		
Armament Arrangem			<u>Notes</u> d as antiaircraft destroyers to escort fast lently used as flagships.

Hits

Fuel Oil 1	11-14	Void
Forward Main Magazine	15-21	Main A
Forward Main Magazine	22-24	Main B
Fuel Oil 2	25	Void
Boiler Room 1	26	Bridge
Boiler Room 1	31	Forward Main Director, Bridge
Boiler Room 1	32	Funnel
Boiler Room 2	33-41	Funnel
Boiler Room 2		AAMGs
Boiler Room 2	42	Torpedo Director
Engine Room 1	43-45	Torpedo A
Engine Room 2	46	Searchlight, Torpedo Reload
Engine Room 2	51	Torpedo Reload
Engine Room 2	52	Aft Main Director
Aft Main Magazine	53-55	Main X
Aft Main Magazine	56-62	Main Y
Propshaft 1 or 2, Fuel Oil 3	63-64	Aft Void
Steering	65-66	Steering



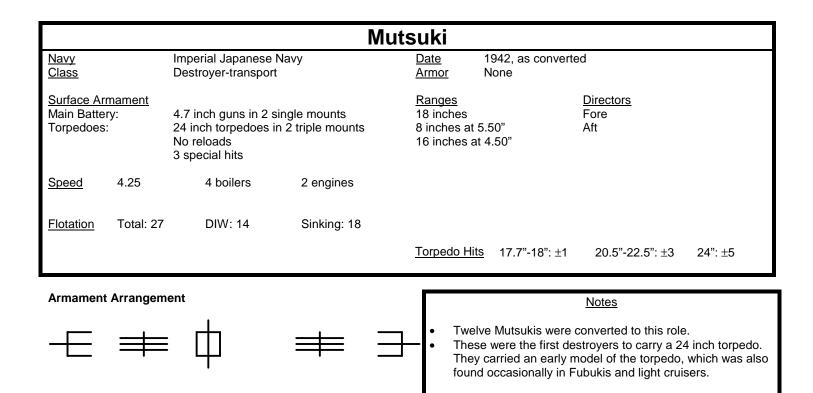
Boiler Room 2	32	Reolad A
Boiler Boom 2	33	Funnel
Boiler Boom 2	34	Torpedo A
Boiler Boom 3	35	Torpedo A
Boiler Boom 3	36	AAMGs
Boiler Boom 3	41	Funnel
Engine Room	42	Searchlight
Engine Room	43-44	Torpedo B
Engine Room	45	Torpedo Director
Engine Room	46	Reload B
Void	51	Reload B
Aft Main Magazine	52-54	Main X
Aft Main Magazine	55-61	Main Y
Propshaft 1 or 2, Fuel Oil 3	62-64	Aft Void
Steering	65-66	Steering



Hits

Fuel Oil 1	11-13	Forward Void
Forward Main Magazine	14-21	Main A
Fuel Oil 2	22	Void
Fuel Oil 2	23	Bridge
Fuel Oil 2	24	Bridge, Main Director
Boiler Room 1	25	Bridge
Boiler Room 1	26-31	Torpedo Reload A or B, Funnel
Boiler Room 1	32	Torpedo A
Boiler Room 2	33-34	Torpedo A
Boiler Room 2	35-36	AAMGs, Funnel
Engine Room 1	41	Searchlight
Engine Room 1	42-43	Torpedo B
Engine Room 2	44	Torpedo Director
Engine Room 2	45-46	Torpedo C
Engine Room 2	51-52	Torpedo Reload C
Aft Main Magazine	53-55	Main X
Aft Main Magazine	56-62	Main Y
Propshaft 1 or 2, Fuel Oil 3	63-64	Aft Void
Steering	65-66	Steering

FO1 1FP	PM A 1FP	FO2 FO 3FP	BR1 B1 B2 5FP	BR2 B3 B4 5FP	ER2 E1 4FP	ER2 E2 4FP	PM Y 2FP	FO3 2FP	ST 1FP	
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Hits

Fuel Oil 1	11-13	Forward Void
Forward Magazine	14-16	Mount A
Crew Spaces	21-23	Torpedo A
Fuel Oil 2	24	Bridge
Boiler Room 1	25	Bridge, Main Director
Boiler Room 1	26-31	Funnel
Boiler Room 1	32	AAMGs, Supply Area
Boiler Room 2	33-35	AAMGs, Supply Area
Boiler Room 2	36	Funnel
Engine Room 1	41	Searchlight
Engine Room 1	42-44	AAMGs, Supply Area
Engine Room 2	45	AAMGs, Supply Area
Engine Room 2	46-52	Torpedo B
Aft Magazine	53-54	Main M
Aft Magazine	55-56	AAMGs, Supply Area
Fuel Oil 3, Propshaft 1 or 2	61-64	Aft Void
Steering	65-66	Steering

FO1 1FP	PM A 1FP	V 2FP	FO2 FO 2FP	BR1 B1 B2 4FP	BR2 B3 B4 4FP	ER2 E1 4FP	ER2 E2 4FP	PM MY 2FP	FO3 2FP	ST 1FP	
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