

Name

Tribe



### MENTAL

d○ COGNITION \_\_\_\_\_  
 Artillery \_\_\_\_\_  
 Arts: \_\_\_\_\_  
 Scrutinize \_\_\_\_\_  
 Search (1) \_\_\_\_\_  
 Trackin' \_\_\_\_\_

### KNOWLEDGE

d○ KNOWLEDGE \_\_\_\_\_  
 Academia: \_\_\_\_\_  
 Area Knowledge: (2) \_\_\_\_\_  
 Demolition \_\_\_\_\_  
 Disguise \_\_\_\_\_  
 Language: \_\_\_\_\_  
 Native Tongue (2) \_\_\_\_\_  
 Medicine: \_\_\_\_\_  
 Professional: \_\_\_\_\_  
 Smoke Signaling \_\_\_\_\_  
 Tribal Customs \_\_\_\_\_  
 Trade: \_\_\_\_\_

d○ MEN \_\_\_\_\_  
 Animal Handlin' \_\_\_\_\_  
 Leadership \_\_\_\_\_  
 Overawe \_\_\_\_\_  
 Performin' \_\_\_\_\_  
 Persuasion \_\_\_\_\_  
 Tale Tellin' \_\_\_\_\_

d○ SMARTS \_\_\_\_\_  
 Bluff \_\_\_\_\_  
 Gamblin' \_\_\_\_\_  
 Ridicule \_\_\_\_\_  
 Scroungin' \_\_\_\_\_  
 Survival: \_\_\_\_\_  
 Streetwise \_\_\_\_\_  
 Tinkerin' \_\_\_\_\_

d○ SPIRIT \_\_\_\_\_  
 Faith \_\_\_\_\_  
 Guts \_\_\_\_\_

### CORPOREAL

d○ DEFTNESS \_\_\_\_\_  
 Bow \_\_\_\_\_  
 Filchin' \_\_\_\_\_  
 Gunplay \_\_\_\_\_  
 Lockpickin' \_\_\_\_\_  
 Shootin': \_\_\_\_\_  
 Shootin': \_\_\_\_\_  
 Sleight o' Hand \_\_\_\_\_  
 Speed Load \_\_\_\_\_  
 Throwin' \_\_\_\_\_

d○ NIMBLENESS \_\_\_\_\_  
 Climbin' (1) \_\_\_\_\_  
 Dodge \_\_\_\_\_  
 Fightin': \_\_\_\_\_  
 Fightin': \_\_\_\_\_  
 Horse Ridin' \_\_\_\_\_  
 Sneak (1) \_\_\_\_\_  
 Swimmin' \_\_\_\_\_  
 Teamster \_\_\_\_\_

d○ STRENGTH \_\_\_\_\_

d○ QUICKNESS \_\_\_\_\_  
 Quick Draw \_\_\_\_\_

d○ VIGOR \_\_\_\_\_

### EDGES & HANDICAPS

A.B.: Shaman 3  
 Guardian Spirit: \_\_\_\_\_  
 Old Ways Vow -3

Ammo 1

Ammo 2

Ammo 3

GRT

### WOUNDS

Head
Right Arm
Left Arm
Guts
Right Leg
Left Leg

### SHOOTIN' IRONS & SUCH

Weapon	Shots	Speed	ROF	Damage	Range
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Weapon	Defense	Speed	Damage
Fist	-	1	_____
_____	_____	_____	_____
_____	_____	_____	_____

WIND (VIGOR 'N' SPIRIT)

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34

Occupation

Tribe



Ammo 1

### FAVORS & RITUALS

Favor	App.	Duration	Range	Ritual	Lvl.	Speed	TN	Trait	App.
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____	_____

Check box if medicine is *Favored*

Ammo 2

#### WOUND KEY

- Light White
- Heavy Yellow
- Serious Green
- Critical Red
- Maimed Black

#### GUARDIAN SPIRIT

Type: \_\_\_\_\_  
 Associated Medicine: \_\_\_\_\_  
 White: \_\_\_\_\_  
 Red: \_\_\_\_\_  
 Blue: \_\_\_\_\_  
 Legend: \_\_\_\_\_  
 Oath: \_\_\_\_\_

#### BOUNTY

#### FATE CHIPS

White: \_\_\_\_\_  
 Red: \_\_\_\_\_  
 Blue: \_\_\_\_\_  
 Legend: \_\_\_\_\_

Ammo 3

#### WOUNDS



#### YOUR WORST NIGHTMARE

#### EQUIPMENT

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

#### WIND (VIGOR 'N' SPIRIT)

34 33 32 31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1