## Spirit MPC Character Sheet

Name					
Affinity					
Type	Gaffling	Jaggling	Incarna		
Rage		Challenge vs target's gnosis to do	an Agg on top o	f norm	
Willpower		Used vs physical challenges		GAF JAG	INC
Gnosis		Used vs mental/social challenges	Traits (-) Traits Power Abilities	5 7 5 5 7 10 5 10	8 5 20 15
Power		Also used as health levels	Charms only	t Sense y at no 5 ver cost	(lvl_6) 7
		Abilities	Upgrading: lpt: +2 Rage/Gno/Wil lpt: +1 Power 2pts: +1 Charm	ll (any combo) lpt: +l Ability 2pts: +l Renown (i	among spirits)

## Charms

Name	Power Cost	Effect